



Cryptography & Graphs

Research Group at the University of Lleida



Quantum algorithms

SXD

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Registers of q -bits

Composite systems

The algebra $\mathbb{H}^{(n)}$ of a q -register

Basis of $\mathbb{H}^{(n)}$ derived from $\{1, \mathbf{j}\}$ (or $\{|0\rangle, |1\rangle\}$)

Split elements and the Segre conditions

The state space $\Sigma^{(n)} = \mathbb{P}\mathbb{H}^{(n)}$

Split and entangled states

If H_1, \dots, H_n are the hermitian spaces of n quantum systems, the hermitian space $H_1 \otimes \dots \otimes H_n$ defines the *composition* of those systems.¹

The hermitian scalar product of the composite system is determined by the following rule:

$$\langle x_1 \otimes \dots \otimes x_n | x'_1 \otimes \dots \otimes x'_n \rangle = \langle x_1 | x'_1 \rangle \cdot \dots \cdot \langle x_n | x'_n \rangle.$$

¹We refer to [1] for a justification of this postulate.

The hermitian space of n qbits, considered as a single quantum system, is $\mathbb{H}^{(n)} = \mathbb{H}^{\otimes n}$, where the n factors \mathbb{H} refer to the ordered array formed by the q -bits.

This description has an *important feature that is not present in the conventional treatment* of q -registers: $\mathbb{H}^{(n)}$ is a *unital associative \mathbb{C} -algebra*. Its structure is determined by \mathbb{C} -multilinearity and the rule

$$(\mathbf{q}_1 \otimes \cdots \otimes \mathbf{q}_n) \cdot (\mathbf{q}'_1 \otimes \cdots \otimes \mathbf{q}'_n) = (\mathbf{q}_1 \mathbf{q}'_1) \otimes \cdots \otimes (\mathbf{q}_n \mathbf{q}'_n). \quad (1)$$

The Hermitian scalar product of $\mathbb{H}^{(n)}$ is determined by the rule

$$\langle \mathbf{q}_1 \otimes \cdots \otimes \mathbf{q}_n | \mathbf{q}'_1 \otimes \cdots \otimes \mathbf{q}'_n \rangle = \langle \mathbf{q}_1 | \mathbf{q}'_1 \rangle \cdots \langle \mathbf{q}_n | \mathbf{q}'_n \rangle \quad (2)$$

and $\bar{\mathbb{C}}/\mathbb{C}$ -multilinearity. We note that $\mathbf{q}_1 \otimes \cdots \otimes \mathbf{q}_n$ and $\mathbf{q}'_1 \otimes \cdots \otimes \mathbf{q}'_n$ are orthogonal if and only if \mathbf{q}_k and \mathbf{q}'_k , for some $k \in 1..n$, are orthogonal. Note also that

$$|\mathbf{q}_1 \otimes \cdots \otimes \mathbf{q}_n|^2 = |\mathbf{q}_1|^2 \cdots |\mathbf{q}_n|^2. \quad (3)$$

Let $B = \{0, 1\}$. For each $\nu = (\nu_1, \dots, \nu_n) \in B^n$, set

$$j^\nu = j^{\nu_1} \otimes \dots \otimes j^{\nu_n} \in \mathbb{H}^{(n)}.$$

Then $\{j^\nu \mid \nu \in B^n\}$ is an orthonormal basis of $\mathbb{H}^{(n)}$ and hence a general element of $\mathbb{H}^{(n)}$ has the form

$$\xi = \sum_{\nu \in B^n} \xi_\nu j^\nu, \quad \xi_\nu \in \mathbb{C}.$$

We have $j^\nu \cdot j^{\nu'} = \epsilon(\nu, \nu') j^{\nu+\nu'}$, where $\epsilon(\nu, \nu')$ is the parity of the number of $k \in 1..n$ such that $\nu_k = \nu'_k = 1$, that is, the parity of the number of 1's in $\nu \cdot \nu'$ (component-wise binary product).

Remark. Classical computations happen in B^n . Quantum computations happen in $\mathbb{H}^{(n)}$, where the binary space B^n appears just as indices for the basis $\{j^\nu\}$ of $\mathbb{H}^{(n)}$.

Remark. In Dirac notation j^ν can be denoted by $|\nu\rangle$. In this notation, $|\nu\rangle \cdot |\nu'\rangle = \pm |\nu + \nu'\rangle$.

The *Hadamard q -vector of order n* is defined as

$$\mathbf{h}^{(n)} = \rho^n \sum_{\nu \in B^n} \mathbf{j}^\nu,$$

where $\rho = 1/\sqrt{2}$. Since the norm squared of $\sum_{\nu \in B^n} \mathbf{j}^\nu$ is $|B^n| = 2^n$, the factor ρ^n insures that $\mathbf{h}^{(n)}$ is a unit vector.

We also have the expression

$$\mathbf{h}^{(n)} = \rho^n (\mathbf{j}^0 + \mathbf{j}^1) \otimes \cdots \otimes (\mathbf{j}^0 + \mathbf{j}^1).$$

Indeed, to expand this product we have to choose 0 or 1 in each factor, which makes for 2^n choices, and for the choice $\nu = \nu_0, \dots, \nu_n$ we get \mathbf{j}^ν .

In Dirac notation:

$$\mathbf{h}^{(n)} = \rho^n \sum_{\nu \in B^n} |\nu\rangle = \rho^n (|0\rangle + |1\rangle) \otimes \cdots \otimes (|0\rangle + |1\rangle).$$

An element $\xi \in \mathbb{H}^{(n)}$ is said to be *split* (or *composite*) if it is of the form $\xi = \mathbf{q}_1 \otimes \cdots \otimes \mathbf{q}_n$, with $\mathbf{q}_1, \dots, \mathbf{q}_n \in \mathbb{H}$.

The ν component of this element is $\xi_\nu = \xi_{\nu_1}(\mathbf{q}_1) \cdots \xi_{\nu_n}(\mathbf{q}_n)$, where we set, for $\mathbf{q} \in \mathbb{H}$, $\mathbf{q} = \xi_0(\mathbf{q}) + \xi_1(\mathbf{q})j$. Now *these ξ_ν are not independent*. Indeed, we can write relations among them as follows.

Partition the ν 's into those that begin with 0 and those that begin with 1. Then form the $2 \times 2^{n-1}$ matrix whose rows correspond to the ξ_ν 's of these two groups. Since the two rows are proportional, all the 2×2 minors of the matrix vanish. These are the *Segre relations* and it happens that they are also sufficient (and in general redundant) to insure that a vector $\xi \in \mathbb{H}^{(n)}$ is split. N

For $n = 2$, we get a single relation: $\det \begin{bmatrix} \xi_{00} & \xi_{01} \\ \xi_{10} & \xi_{11} \end{bmatrix} = 0$. For $n = 3$ we

have the matrix $\begin{pmatrix} \xi_{000} & \xi_{001} & \xi_{010} & \xi_{011} \\ \xi_{100} & \xi_{101} & \xi_{110} & \xi_{111} \end{pmatrix}$ and 6 relations.

The vectors that are not split are said to be *entangled*. For $n = 2$, the vector $\xi^{\text{EPR}} = j^{00} + j^{11} = |00\rangle + |11\rangle$ is entangled. A random element of $\mathbb{H}^{(n)}$, $n \geq 2$, is entangled, in the (technical) sense that the split vectors form a set of measure zero.

By definition, $\Sigma^{(n)} = \mathbb{H}^{(n)} - \{0\} / \sim$, a space of complex dimension $2^n - 1$. Let

$$\kappa : \mathbb{H}^{(n)} - \{0\} \rightarrow \Sigma^{(n)}$$

be the ket map, which by definition is onto and satisfies $\kappa(\xi) = \kappa(\xi')$ if and only if $\xi \sim \xi'$.

The condition for $\xi \in \mathbb{H}^{(n)}$ to be a unit vector is that

$$\sum_{\nu \in B^n} |\xi_\nu|^2 = 1.$$

This equation represents the *unit sphere* of the Euclidean space $\mathbb{H}_{\mathbb{R}}^{(n)}$. Since this Euclidean space has of dimension $2 \times 2^n = 2^{n+1}$, that sphere is denoted by $S^{2^{n+1}-1}$, and thus

$$\Sigma^{(n)} = S^{2^{n+1}-1} / \equiv.$$

The map $\kappa : S^{2^{n+1}-1} \rightarrow \Sigma^{(n)}$ is onto and with the property that $\kappa(\xi) = \kappa(\xi')$ if and only if $\xi \equiv \xi'$.

For $n = 1, 2, 3$ the (real) dimension of these spheres is 3, 7, 15 and hence the real dimension of $\Sigma^{(n)}$ is 2, 6, 14.

A state $\kappa(\xi)$ is said to be *split* (or *composite*) if ξ is a split vector. This is well defined, because if ξ is split and $\xi \sim \xi'$, then ξ' is split.

Let $\bar{\Sigma}^{(n)} \subset \Sigma^{(n)}$ be the set of split states. We have an onto map $(S^2)^n \rightarrow \Sigma'_n$ defined by

$$(v_1, \dots, v_n) \mapsto \kappa(\check{v}_1 \otimes \dots \otimes \check{v}_n).$$

This shows that entangled states are specified by $2n$ real parameters, or n complex parameters, whereas general states are specified by $2^n - 1$ complex parameters. This again confirms the assertion that *a random state is entangled*.

q -Computing

Unitary dynamics • q -computations



Richard Feynman and Yuri Manin

The evolution of the system H in a time interval $[0, t]$ is governed by a *unitary operator* U_t , in the sense that if $\xi_0 \in H$ represents the state of the system at time $t = 0$, then $U_t \xi_0$ represents the state of the system at time t .

Note that $\langle U_t \xi_0 | U_t \xi'_0 \rangle = \langle \xi_0 | \xi'_0 \rangle$, in particular $|U_t \xi_0| = |\xi_0|$.

Remark. Let U be a unitary operator, A an observable and $\xi \in H$ a unit vector. Let a_1, \dots, a_r be the eigenvalues of A , E_1, \dots, E_r the corresponding eigenspaces, and $\xi = \xi'_1 + \dots + \xi'_r$ with $\xi'_k \in E_k$. Then (1) $A' = UAU^\dagger$ is an observable; (2) its eigenvalues are a_1, \dots, a_r and its eigenspaces UE_1, \dots, UE_r ; and (3) $U\xi = U\xi'_1 + \dots + U\xi'_r$, with $U\xi'_k \in UE_k$ and $|U\xi'_k|^2 = |\xi'_k|^2$.

If $U_t = e^{i\mathfrak{h}t}$, where \mathfrak{h} is an observable, we say that the evolution is *hamiltonian*, and that \mathfrak{h} is the *hamiltonian* of the system. Notice that it is indeed a unitary operator: $e^{i\mathfrak{h}t}(e^{i\mathfrak{h}t})^\dagger = e^{i\mathfrak{h}t}e^{-i\mathfrak{h}^\dagger t} = I$.

If the evolution of the system is hamiltonian and the hamiltonian \mathfrak{h} does not depend on t , then the state vector $x = U_t x_0$ satisfies the *Schrödinger equation*: $\dot{x} = i\mathfrak{h}x$.

Thus $dx = i\mathfrak{h} dt x$. If we fix $dt = t/N$ (N large), the loop

```
x = x0
do N: x = (1 + i h dt)x
return x
```

computes an approximation of $x = U_t(x_0)$.

A *q-computation of order n* is a unitary operator $U : \mathbb{H}^{(n)} \rightarrow \mathbb{H}^{(n)}$. With the composition, these operators form the unitary group of $\mathbb{H}^{(n)}$ that here will be denoted by $\mathcal{U}^{(n)}$.

- *Identity*: $\text{Id} \in \mathcal{U}^{(n)}$.
- *Composition*: If $U, V \in \mathcal{U}^{(n)}$, then $UV \in \mathcal{U}^{(n)}$.
- *Reversibility*: If $U \in \mathcal{U}^{(n)}$, then $U^{-1} = U^\dagger \in \mathcal{U}^{(n)}$.

Examples. (1) If $U \in \mathcal{U}^{(n)}$ and $U' \in \mathcal{U}^{(n')}$, then $U \otimes U' \in \mathcal{U}^{(n+n')}$.

(2) If $U_1, \dots, U_n \in \mathcal{U}^{(1)}$, then $U_1 \otimes \dots \otimes U_n \in \mathcal{U}^{(n)}$.

(3) If $U \in \mathcal{U}^{(1)}$, then $U^{\otimes n} \in \mathcal{U}^{(n)}$.

(4) A reversible classical computation on n bits is a bijective map $f : B^n \rightarrow B^n$. Associate to f the linear map $U_f = \mathbb{H}^{(n)} \rightarrow \mathbb{H}^{(n)}$ uniquely defined by $U_f(j^\nu) = j^{f(\nu)}$, or $U_f(|\nu\rangle) = |f(\nu)\rangle$. Since $\nu \mapsto f(\nu)$ is a permutation of the ν 's, U_f permutes the $j^\nu = |\nu\rangle$, so it is unitary, and hence a *q-computation of order n* .

The matrix of a q -computation U with respect to the orthonormal basis $\{j^\nu = |\nu\rangle\}$ is the unitary matrix $\mathbf{U} = (u_{\nu'\nu}^\nu)_{\nu,\nu' \in B^n}$ defined by

$$U(j^\nu) = \sum_{\nu' \in B^n} u_{\nu'\nu}^\nu j^{\nu'}, \quad \text{or} \quad U(|\nu\rangle) = \sum_{\nu' \in B^n} u_{\nu'\nu}^\nu |\nu'\rangle.$$

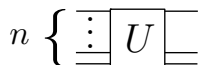
These unitary matrices form a group, $\mathbf{U}^{(n)}$, with the multiplication operation, and the map $\mathbf{U}^{(n)} \rightarrow \mathbf{U}^{(n)}$, $U \mapsto \mathbf{U}$, is an isomorphism.

If ξ is the row of components of $\xi \in \mathbb{H}^{(n)}$, and \mathbf{j} the column formed with the j^ν , then we have (using Einstein's summation criterion) that

$$U(\xi) = \xi_\nu U(j^\nu) = \xi_\nu u_{\nu'\nu}^\nu j^{\nu'} = \xi \mathbf{U} \mathbf{j}.$$

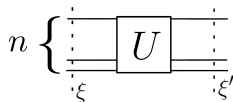
This means that the row of components of $U(\xi)$ is $\xi \mathbf{U}$.

A q -computation U of order n is often represented by a diagram like this:

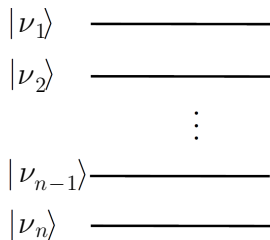


The n horizontal lines are called q -wires. Each wire carries a q -bit state.

If we want to represent the q -input ξ and q -output ξ' , the diagram can be modified as follows:



In the case where $\xi = |\nu_1\rangle \cdots |\nu_n\rangle$, the input is represented as follows:

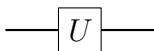


The only classical computations on one bit ν are the identity and the negation. If we denote the negation by NOT, we can write $\text{NOT}(\nu) = 1 + \nu$. Thus $\text{NOT}(0) = 1$ and $\text{NOT}(1) = 0$. The q -computation defined by NOT is the operator X defined by $X(j^\nu) = j^{1+\nu}$ or $X(|\nu\rangle) = |1 + \nu\rangle$ (QModels, p.51, (1)).

In contrast to the classical computations, the q -computations of order 1 are given by unitary operators of \mathbb{H} . In matrix form, these operators have the form

$$U = e^{i\alpha} \begin{bmatrix} z & w \\ -\bar{w} & \bar{z} \end{bmatrix},$$

where $\alpha \in [0, 2\pi)$, $z, w \in \mathbb{C}$, and $z\bar{z} + w\bar{w} = 1$.



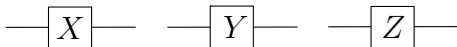
In addition to X , we have the operators Y and Z defined in *loc. cit.* The significance of X, Y, Z in relation to rotations of E_3 is that (QModels, p.52, (3)):

$$U_{\check{u}_x, \alpha} = e^{i\alpha X} \simeq \begin{bmatrix} \cos \alpha & i \sin \alpha \\ i \sin \alpha & \cos \alpha \end{bmatrix}$$

$$U_{\check{u}_y, \alpha} = e^{i\alpha Y} \simeq \begin{bmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{bmatrix}$$

$$U_{\check{u}_z, \alpha} = e^{i\alpha Z} \simeq \begin{bmatrix} e^{-i\alpha} & \\ & e^{i\alpha} \end{bmatrix}.$$

These q -computations induce the rotations of S^2 about u_x, u_y, u_z of amplitude 2α . They are hamiltonian (with respect to α) with hamiltonians X, Y, Z .

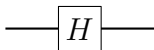


The Hadamard gate is defined as follows:

$$\text{HAD}(j^\nu) = \frac{1}{\sqrt{2}}(j^0 + (-1)^\nu j^1) \text{ or}$$

$$\text{HAD}(|0\rangle) = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \text{HAD}(|1\rangle) = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle).$$

Its matrix is $\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$.



The *phase shift gate* S_α ($\alpha \in [0, 2\pi)$) is defined as follows:

$$S_\alpha(j^0) = j^0 \text{ and } S_\alpha(j^1) = e^{i\alpha} j^1, \text{ or}$$

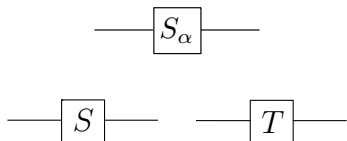
$$S_\alpha(|0\rangle) = |0\rangle \text{ and } S_\alpha(|1\rangle) = e^{i\alpha} |1\rangle.$$

Its matrix is $\text{diag}(1, e^{i\alpha})$.

S_α can be expressed as $e^{iP_j\alpha}$, $P_j \approx \text{diag}(0, 1)$. Indeed,

$$e^{i\alpha \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}} = e^{\begin{bmatrix} 0 & 0 \\ 0 & i\alpha \end{bmatrix}} = \begin{bmatrix} 1 & \\ & e^{i\alpha} \end{bmatrix}. \text{ So } S_\alpha \text{ is hamiltonian in } \alpha.$$

Special cases: $S = S_{\pi/2} \approx \begin{bmatrix} 1 & \\ & i \end{bmatrix}$ and $T = S_{\pi/4} \approx \begin{bmatrix} 1 & \\ & e^{i\pi/4} \end{bmatrix}$.

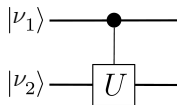
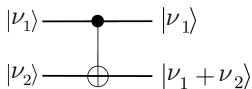


The *controlled-NOT gate* is the q -computation of order 2, CNOT, defined as follows:

$$\text{CNOT}(j^{\nu_1} j^{\nu_2}) = j^{\nu_1} j^{\nu_1 + \nu_2}, \text{ or}$$

$$\text{CNOT}(|\nu_1 \nu_2\rangle) = |\nu_1(\nu_1 + \nu_2)\rangle.$$

If $\nu_1 = 0$, it does nothing, and when $\nu_1 = 1$ it negates the second q -bit. It corresponds to the classical computation $B^2 \rightarrow B^2$, $(\nu_1, \nu_2) \mapsto (\nu_1, \nu_1 + \nu_2)$.



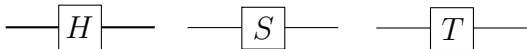
1. U -gates, $U \in \mathcal{U}^{(1)}$

For $k \in 1..n$, let U_k denote the action of U on the k -th q -bit. More precisely, it is the q -computation defined as follows:

$$|\cdots \nu_k \cdots\rangle = |\cdots\rangle |\nu_k\rangle |\cdots\rangle \mapsto |\cdots\rangle U|\nu_k\rangle |\cdots\rangle.$$

For $n = 2$, for instance, $U_2 = \text{Id} \otimes U$ and if $n = 3$, $U_2 = \text{Id} \otimes U \otimes \text{Id}$.

An U -gate will be called *restricted* if U is chosen from $\{H, S, T\}$, where $H = \text{HAD}$, $S = S_{\pi/2}$, $T = S_{\pi/4}$.



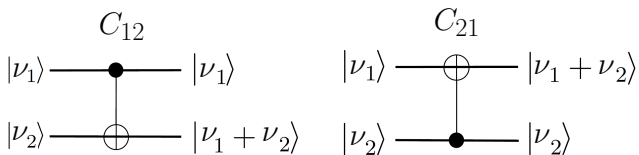
The definition of U_K when K is a list of integers in $1..n$ is straightforward: Repeat U_k for each $k \in K$.

2. CNOT-gates, $C_{r,s}$

Given $r, s \in 1..n$, $C_{r,s}$ is the q -computation that negates the s -th q -bit if (and only if) the r -th q -bit is $|1\rangle$. In other words, it is the linear map which is the identity on the basis q -vectors of the form $|\cdots 0_r \cdots\rangle$ and such that

$$|\cdots 1_r \cdots 0_s \cdots\rangle \mapsto |\cdots 1_r \cdots 1_s \cdots\rangle$$

$$|\cdots 1_r \cdots 1_s \cdots\rangle \mapsto |\cdots 1_r \cdots 0_s \cdots\rangle$$



Example

The q -computation $C_{12}(U)$ is quite different from $I_2 \otimes U$. In fact, the matrix of the latter is

$$\begin{bmatrix} u_{00} & u_{01} & 0 & 0 \\ u_{10} & u_{11} & 0 & 0 \\ 0 & 0 & u_{00} & u_{01} \\ 0 & 0 & u_{10} & u_{11} \end{bmatrix}$$

Notice, for example, that

$$(I_2 \otimes U)|00\rangle = |0\rangle U|0\rangle = u_{00}|0\rangle|0\rangle + u_{10}|0\rangle|1\rangle,$$

whereas $C_{12}(U)|00\rangle = |00\rangle$.

3. Measurement $M_L(\xi)$

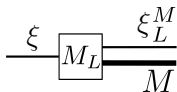
To produce a mathematical model of a quantum computation we need to include the operation of measuring a set

$L = \{l_1, \dots, l_r\} \subseteq \{1, \dots, n\}$ of q -bits.

Let $\xi \in \mathbb{H}^{(n)}$ be a unit q -vector representing the current state of a q -register of length n (the q -memory).

Consider the observable A_L uniquely defined by $A_L(|\nu\rangle) = \nu_L |\nu\rangle$, where $\nu_L = \nu_{l_1} \cdots \nu_{l_r}$ (viewed as an r -bit integer). Its eigenvalues are the r -bit integers M , and the M -eigenspace is the space $E_M \subseteq \mathbb{H}^{(n)}$ spanned by all $|\nu\rangle$ such that $\nu_L = M$.

The orthogonal projection of ξ on E_M is $\xi_L^M = \sum_{\nu_L=M} \xi_\nu |\nu\rangle$ (L -collapses of ξ) and the probability of getting M is $p_M = |\xi_L^M|^2$.



In the case when $L = \{1, \dots, n\}$, we write simply $M(\xi)$. In that case the possible outcomes are the elements $\nu \in B^n$ and the corresponding collapses are $\xi_{1..n}^\nu = \xi_\nu |\nu\rangle$, with probabilities $|\xi_\nu|^2$. In this context, the coefficient ξ_ν is usually called the (probability) *amplitude* of $|\nu\rangle$, and the probability of this result is $p_\nu = |\xi_\nu|^2$: *the probability is the norm squared of the amplitude*.

If $n = 3$, for instance, then there are eight possible outcomes for $M(\xi) = M_{123}(\xi)$ and the corresponding collapses are $\xi_{123}^{rst} = \xi_{rst} |rst\rangle$ ($rst \in B^3$) with probabilities $p_{rst} = |\xi_{rst}|^2$.

A *q-procedure* is a sequence of actions, each of which is either a *q*-computation or a *q*-measurement, that are applied successively to $|0 \dots 0\rangle$ (this is the *default* initial state of the *q-memory*). Since procedures are meant to produce results, usually the last action is a (full) *q*-measurement.

Example: random number generator

The following *q*-procedure outputs random numbers of n bits with a uniform probability distribution:

RANDOM

$$\xi = H^{\otimes n}|0 \dots 0\rangle = H|0\rangle \cdots H|0\rangle, \quad M(\xi) \blacksquare$$

Indeed, we have seen that ξ is the Hadamard *q*-vector $\mathbf{h}^{(n)} = \rho \sum_{\nu} |\nu\rangle$ ($\rho = 1/2^{n/2}$); the amplitude of any ν is ρ ; so its probability is $p_{\nu} = \rho^2 = 1/2^n$.

A *q-algorithm* is a q -procedure made up of only basic q -procedures.

The *complexity* of a q -algorithm is the number of basic q -procedures that compose it.

A q -algorithm is said to be

internal if it does not contain q -measurements;

exact if the probability of its output is 1,
and *probabilistic* otherwise.

restricted if the only U -gates used belong to $\{H, S, T\}$.

Theorem (Universality of the U and CNOT gates)

- 1) *Any q -computation can be realized by an internal q -algorithm.*
- 2) *For any q -computation U there exists a restricted internal q -algorithm which approximates U to any wanted degree.*

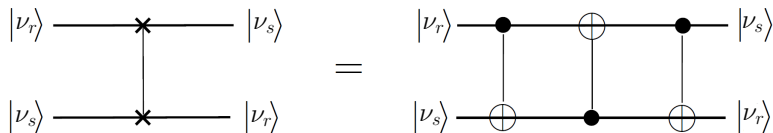
Proof See [Universality \(1\)](#) and [Universality \(2\)](#).

In the remainder of this section, we provide elementary illustrations of this theorem: SWAP[r, s], HAD[L], EULER[r, s, U] (for $C_{r,s}(U)$), and the TOFFOLI and FREDKIN gates.

Example (SWAP[r, s]) This internal q -algorithm is defined as follows:

SWAP[r, s]

$C_{r,s}, C_{s,r}, C_{r,s}$ ■



The q -computation performed by this algorithm amounts to interchanging the states of the r -th and s -th q -bits, which means that it is equal to the linear map uniquely defined by

$$|\cdots \nu_r \cdots \nu_s \cdots\rangle \mapsto |\cdots \nu_s \cdots \nu_r \cdots\rangle$$

This statement is a direct consequence of the fact that it holds for classical computations. Indeed, for any pair of bits, (x, y) , we have:

$$C_{1,2}(x, y) = (x, x + y),$$

$$C_{2,1}(x, x + y) = (x + x + y, x + y) = (y, x + y),$$

$$C_{1,2}(y, x + y) = (y, y + x + y) = (y, x).$$

Example (Multiple H) Consists in applying the Hadamard gate H at any index on a given list $L \subseteq \{1, \dots, n\}$ of positions (denoted by H_L before):

$\text{HAD}[L]$

for $l \in L$ do $R_l(H)$ ■

Remark that if $m \in \{1, \dots, n\}$, $\text{HAD}[\{1, \dots, m\}]$ yields a q -algorithm for the q -procedure $|\nu\rangle \mapsto (H^{\otimes m} |\nu_1 \dots \nu_m\rangle) |j_{m+1} \dots j_n\rangle$. This algorithm will be denoted $\text{HAD}[m]$. In the case $m = n$, it is a q -algorithm for $H^{\otimes n}$ and instead of $\text{HAD}[n]$ we will simply write HAD .

Similar algorithms can be devised replacing H by any $U \in \mathbf{U}^{(1)}$. For example, $U^{\otimes n}$ can be computed by the following q -algorithm:

for $l \in \{1, \dots, n\}$ do $R_l(U)$ ■

We know that

$$R_z(\varphi) = \cos \frac{\varphi}{2} I_2 - i \sin \frac{\varphi}{2} Z = e^{-i \frac{\varphi}{2} Z}$$

$$R_y(\theta) = \cos \frac{\theta}{2} I_2 - i \sin \frac{\theta}{2} Y = e^{-i \frac{\theta}{2} Y}$$

$$R_x(\psi) = \cos \frac{\psi}{2} I_2 - i \sin \frac{\psi}{2} X = e^{-i \frac{\psi}{2} X}$$

Given $U \in \mathbf{U}^{(1)}$, it can be expressed as

$$U = e^{i\alpha} A X B X C,$$

with $A, B, C \in \mathbf{SU}^{(1)}$ and $ABC = I_2$ (this will be called an *Euler decomposition of U*). Indeed, there are (Euler) angles $\alpha, \beta, \theta, \gamma$ such that $U = e^{i\alpha} R_z(\beta) R_y(\theta) R_z(\gamma)$, and it is enough to set

$$A = R_z(\beta) R_y\left(\frac{\theta}{2}\right)$$

$$B = R_y\left(-\frac{\theta}{2}\right) R_z\left(-\frac{\beta+\gamma}{2}\right)$$

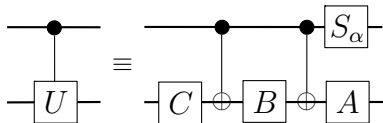
$$C = R_z\left(\frac{\gamma-\beta}{2}\right)$$

The proof is a straightforward computation.

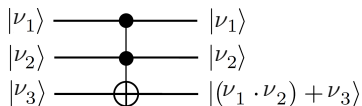
Algorithm for $C_{r,s}(U)$ EULER[r, s, U] $R_s(C), C_{r,s}, R_s(B), C_{r,s}, R_s(A), R_r(S_\alpha)$ ■

Proof. We may assume $r = 1$ and $s = 2$, as the argument can be easily adapted to the general case. Note that if $\nu_1 = 0$, then the $C_{1,2}$ and $R_1(S_\alpha)$ act as the identity and hence, since $ABC = I_2$, EULER[1, 2, U] also acts as the identity. If $\nu_1 = 1$, then the action on $|\nu_2\rangle$ is $AXBXC(|\nu_2\rangle)$ and on $|\nu_1\rangle = |1\rangle$ by the phase factor $e^{i\alpha}$:

$$|1\rangle|\nu_2\rangle \mapsto e^{i\alpha}|1\rangle AXBXC|\nu_2\rangle = |1\rangle U|\nu_2\rangle.$$

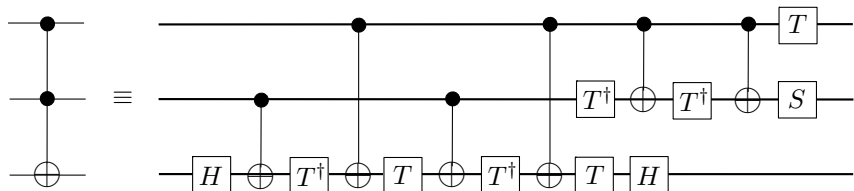


The *Toffoli gate* is the q -computation of order 3 corresponding to the classical NAND gate $\nu_1\nu_2\nu_3 \mapsto (\nu_1 \cdot \nu_2) + \nu_3$. It negates the bit ν_3 precisely when $\nu_1 = \nu_2 = 1$, so it is a *doubly controlled negation*.



It interchanges $|110\rangle$ and $|111\rangle$, leaving all other basis vectors fixed. It follows that its matrix is

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

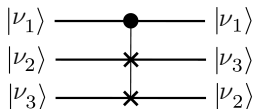


TOFFOLI

$R_3(H)$, $C_{2,3}$, $R_3(T^\dagger)$, $C_{1,3}$, $R_3(T)$, $C_{2,3}$, $R_3(T^\dagger)$, $C_{1,3}$, $R_3(T)$,
 $R_3(H)$, $R_2(T^\dagger)$, $C_{1,2}$, $R_2(T^\dagger)$, $C_{1,2}$, $R_2(S)$, $R_1(T)$ ■

The *Fredkin gate* is the q -computation of order 3 corresponding to the classical computation $0\nu_2\nu_3 \mapsto 0\nu_2\nu_3$ and $1\nu_2\nu_3 \mapsto 1\nu_3\nu_2$. In other words, it is a *controlled-swap*. It interchanges $|110\rangle$ and $|101\rangle$ and leaves all other basis vectors fixed. Hence its matrix is

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$



In this example we indicate how to obtain a q -algorithm for the q -procedure $C_{\{1, \dots, n\}, n+1}(U)$ defined by the relations

$$|\nu\rangle|\nu_{n+1}\rangle \mapsto \begin{cases} |\mathbf{1}_n\rangle|1 + \nu_{n+1}\rangle & \text{if } j = \mathbf{1}_n \\ |\nu\rangle|\nu_{n+1}\rangle & \text{otherwise} \end{cases}$$

If we take $V \in \mathbf{U}^{(1)}$ such that $U = V^2$, then the algorithm is based on the following recursive recipe:

CONTROL[$\{1, \dots, n\}, n + 1, U$]

CONTROL[$\{2, \dots, n\}, n + 1, V$]

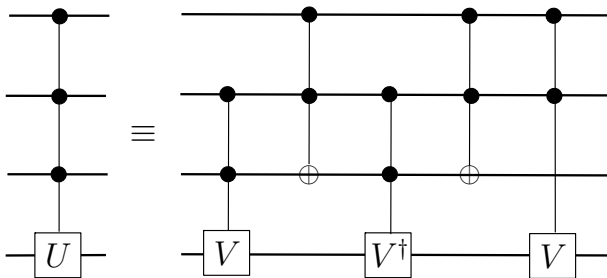
CONTROL[$\{1, \dots, n - 1\}, n, X$]

CONTROL[$\{2, \dots, n\}, n + 1, V^\dagger$]

CONTROL[$\{1, \dots, n - 1\}, n, X$]

CONTROL[$\{1, \dots, n - 1\}, n + 1, V$] ■

In other words, an n -controlled U -gate is reduced to five $(n - 1)$ -controlled U -gates. This is more easily grasped pictorially. Consider, for instance, the case $n = 3$:



If the first q -bit is $|0\rangle$, then the action on the fourth q -bit is $VV^\dagger = I_2$. If the second q -bit is $|0\rangle$, then the action on the fourth q -bit is I_2 . If the third q -bit is $|0\rangle$, and the first and second are $|1\rangle$, then the action on the fourth q -bit is $V^\dagger V = I_2$. Finally, if the three q -bits are $|1\rangle$, then the action on the fourth q -bit is $V^2 = U$.

Consider the plane $P = [|\nu\rangle, |\nu'\rangle]$ spanned by two different basis vectors $|\nu\rangle$ and $|\nu'\rangle$. Then we can let $U = [[a, b], [c, d]] \in SU^{(1)}$ act on that plane in the obvious way: $U|\nu\rangle = a|\nu\rangle + b|\nu'\rangle$ and $U|\nu'\rangle = c|\nu\rangle + d|\nu'\rangle$. Moreover, we can extend this action to $\mathbb{H}^{(n)}$ so that $U|\nu''\rangle = |\nu''\rangle$ for all $\nu'' \neq \nu, \nu'$. Since $|\nu''\rangle$ is orthogonal to P , this action is a q -computation (we will write $U_{\nu, \nu'}$ to denote it). Note, for example, that if $\nu = 1$ and $\nu' = 2$, then the matrix of our q -computation is $U \oplus I_{2^{n-2}}$.

Let us indicate how to get a q -algorithm for $U_{\nu, \nu'}$. In fact, by the previous example, it will be enough to show how to resolve $U_{\nu, \nu'}$ by means of simple and multicontrol U -gates.

The simplest case is when $|\nu\rangle$ and $|\nu'\rangle$ have the form

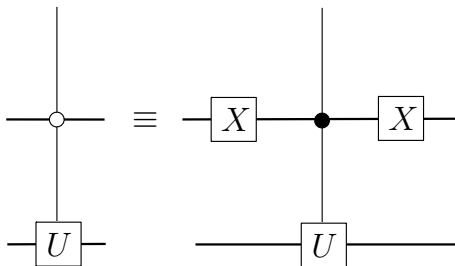
$$|\nu\rangle = |x\rangle|0\rangle|y\rangle, \quad |\nu'\rangle = |x\rangle|1\rangle|y\rangle.$$

Indeed, in this case

$$U|\nu\rangle = a|\nu\rangle + b|\nu'\rangle = |x\rangle(a|0\rangle + b|1\rangle)|y\rangle = |x\rangle(U|0\rangle)|y\rangle,$$

$U|\nu'\rangle = |x\rangle(U|1\rangle)|y\rangle$ (similar computation), and therefore $U_{\nu,\nu'}$ is a multicontrol U -gate, in the sense that $U_{\nu,\nu'}(|x'\rangle|t\rangle|y'\rangle) = |x'\rangle|t\rangle|y'\rangle$ if $x \neq x'$ or $y \neq y'$ and otherwise it is equal to $|x\rangle(U|t\rangle)|y\rangle$.

Note that if the controlling value of a bit is 0, then we can reduce it to the standard controlling value 1 and two X gates, as shown in the picture (the white circle is to indicate that the control value is 0):



If ν and ν' differ in $r \geq 2$ places, let $\nu'' \in B^n$ be such that ν'' differs in one position from ν and in $r - 1$ positions from ν' . By induction we may assume that there is a q -algorithm to compute $U_{\nu'', \nu'}$, for the case $r = 1$ has already been established. Now a q -algorithm for $U_{\nu, \nu'}$ is obtained on noticing that it coincides with $X_{\nu, \nu''} U_{\nu'', \nu'} X_{\nu, \nu''}$, where $X_{\nu, \nu''}$ is defined so that $X_{\nu, \nu''} |\nu\rangle = |\nu''\rangle$, $X_{\nu, \nu''} |\nu''\rangle = |\nu\rangle$ and $X_{\nu, \nu''} |\lambda\rangle = |\lambda\rangle$ if $\lambda \neq \nu, \nu''$. Since $X_{\nu, \nu''}$ is a (form of) multicontrol-NOT, it can be computed by a q -algorithm, and thus so it can $U_{\nu, \nu'}$.

Two archtypal q -algorithms

Deutsch-Josza's q -algorithm
Grover's searching q -algorithm



Lov Kumar Grover

Let $f : B^n \rightarrow B$ be a map, and assume we know that it is either *constant* or *balanced* (this means that the sets $f^{-1}(0)$ and $f^{-1}(1)$ have the same cardinal). Then the problem consists in deciding which of the two possibilities holds.

Remark

The classical solution is based on evaluating f on successive elements of B^n . This process stops as soon as either we have found two different values, in which case f has to be balanced, or else the number of evaluations has exceeded 2^{n-1} , in which case f must be constant. Since the worse case requires $2^{n-1} + 1$ evaluations, the complexity of this procedure is exponential in n .

1. Initialize a q -computer of order $n + 1$ with $\sigma_1 = |0\rangle.^{.n}.|0\rangle|1\rangle$.
2. Let $\sigma_2 = H^{\otimes(n+1)}\sigma_1 = \rho^{n+1} \sum_{\nu=0}^{2^n-1} |\nu\rangle(|0\rangle - |1\rangle)$.
3. Let $U_{\tilde{f}}$ be the q -computation corresponding to the classical (reversible) computation $\tilde{f} : B^n \times B \rightarrow B^n \times B$, $(\nu, b) \mapsto (\nu, b + f(\nu))$ and let $\sigma_3 = U_{\tilde{f}}\sigma_2$. Since

$$U_{\tilde{f}}(|\nu\rangle|b\rangle) = |\nu\rangle|b + f(\nu)\rangle$$

we clearly have

$$\sigma_3 = \rho^{n+1} \sum_{\nu=0}^{2^n-1} |\nu\rangle(|f(\nu)\rangle - |1 + f(\nu)\rangle).$$

Note that this can be written as

$$\rho^{n+1} \sum_{\nu \in B^n} (-1)^{f(\nu)} |\nu\rangle(|0\rangle - |1\rangle) = \rho^{n+1} \sum_{\nu_1, \dots, \nu_n \in B} (-1)^{f(\nu_1 \dots \nu_n)} |\nu_1 \dots \nu_n\rangle(|0\rangle - |1\rangle).$$

4. Compute $\sigma_4 = (H^{\otimes n} \otimes I_2) \sigma_3$. Since

$$\begin{aligned} (H^{\otimes n} \otimes I_2) |\nu_1 \cdots \nu_n\rangle (|0\rangle - |1\rangle) &= (H|\nu_1\rangle) \cdots (H|\nu_n\rangle) (|0\rangle - |1\rangle) \\ &= \rho^n \prod_{r=1}^n (|0\rangle + (-1)^{\nu_r} |1\rangle) (|0\rangle - |1\rangle) \\ &= \rho^n \sum_{\nu' \in B^n} (-1)^{\nu \cdot \nu'} |\nu'\rangle (|0\rangle - |1\rangle), \end{aligned}$$

where $\nu \cdot \nu' = \nu_1 \nu'_1 + \cdots + \nu_n \nu'_n$ is the scalar product of the binary vectors ν and ν' , we find

$$\begin{aligned} \sigma_4 &= \rho^{2n+1} \sum_{\nu \in B^n} \sum_{\nu' \in B^n} (-1)^{\nu \cdot \nu' + f(\nu)} |\nu'\rangle (|0\rangle - |1\rangle) \\ &= \rho^{2n+1} \sum_{\nu, \nu' \in B^n} (-1)^{\nu \cdot \nu' + f(\nu)} |\nu'\rangle (|0\rangle - |1\rangle). \end{aligned}$$

Let us look at the coefficient $a_{\nu'} = \rho^{2n+1} \sum_{\nu} (-1)^{\nu \cdot \nu' + f(\nu)}$ of $|\nu'\rangle(|0\rangle - |1\rangle)$ in this expression.

If f is constant, $a_{\nu'} = \rho^{2n+1} (-1)^{f(0_n)} \sum_{\nu} (-1)^{\nu \cdot \nu'}$, so that $a_{0_n} = (-1)^{f(0_n)} \rho$ and $a_{\nu'} = 0$ for $\nu' \neq 0_n$.

If f is balanced then $a_0 = \rho^{2n+1} \sum_{\nu} (-1)^{f(\nu)} = 0$, and clearly $a_{\nu'} \neq 0$ for some $\nu' \neq 0_n$.

We can summarize these findings as follows:

$$\sigma_4 = \begin{cases} \rho |0_n\rangle (|0\rangle - |1\rangle) & \text{if } f \text{ is constant,} \\ \sum_{\nu' \neq 0} a_{\nu'} |\nu'\rangle (|0\rangle - |1\rangle) & \text{if } f \text{ is balanced,} \end{cases}$$

5. The last step consists in measuring the first n q -bits. If f is constant, the result is 0 with certainty, and if f is balanced, then we obtain a non-zero integer. Hence, the q -procedure decides *exactly* whether f is constant or not.

DEUTSCH[f]

$$\begin{aligned}
 & \rightarrow |0_n\rangle|0\rangle \\
 R_{n+1}(X) & \rightarrow |0 \cdots 0\rangle|1\rangle \\
 \text{HADAMARD} & \rightarrow \rho^{n+1} \sum_{\nu \in B^n} |\nu\rangle (|0\rangle - |1\rangle) \\
 U_{\tilde{f}} & \rightarrow \rho^{n+1} \sum_{\nu \in B^n} (-1)^{f(\nu)} |\nu\rangle (|0\rangle - |1\rangle) \\
 \text{HADAMARD}[n] & \rightarrow \rho^{2n+1} \sum_{\nu, \nu' \in B^n} (-1)^{\nu \cdot \nu' + f(\nu)} |\nu'\rangle (|0\rangle - |1\rangle) \\
 & // \rho |0_n\rangle (|0\rangle - |1\rangle) \text{ if } f \text{ is constant, and} \\
 & // \sum_{\nu \neq 0_n} a_\nu |\nu\rangle (|0\rangle - |1\rangle) \text{ if } f \text{ is balanced.}
 \end{aligned}$$

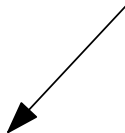
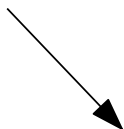
$$M_{\{1, \dots, n\}} \rightarrow M$$

if $M = 0$ then Constant else Balanced ■

DEUTSCH-JOSZA

GROVERG

GROVERK



GROVER SEARCH

Suppose $\{\nu \rightarrow x_\nu \mid \nu \in B^n\}$. If we are to search for the ν such that x_ν satisfies some condition, like finding the position of a given number in a random list, in the worst case we will have to examine all the $N = 2^n$ items. In any case, to find a randomly chosen value x we will need, on the average, $N/2$ tests.

The remarkable discovery of Grover [2, 3] is that there is a q -algorithm with complexity $O(\sqrt{N/M})$ that finds an x satisfying the condition, where M is the number of solutions to the query.

Remark. As most q -algorithms, Grover's q -algorithm is probabilistic, in the sense that there is a small probability p that the outcome of a run does not satisfy the condition. As it is customary in such cases, running the algorithm some fixed number of times k (this does not change the complexity) will yield an answer that may be wrong with probability p^k , a value that usually is negligibly small already for small k .

Let J_1 (J_0) be the subset of B^n formed with the ν such that x_ν satisfies (does not satisfy) the condition in question. Consider the map $f : B^n \rightarrow B$ such that

$$f(\nu) = \begin{cases} 0 & \text{if } \nu \in J_0 \\ 1 & \text{if } \nu \in J_1 \end{cases}.$$

Define the unit q -vectors

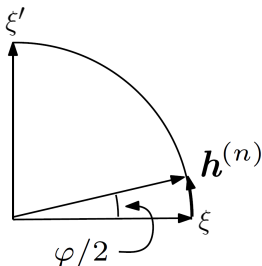
$$\xi = \frac{1}{\sqrt{N-M}} \sum_{\nu \in J_0} |\nu\rangle \quad \text{and} \quad \xi' = \frac{1}{\sqrt{M}} \sum_{\nu \in J_1} |\nu\rangle.$$

The non-zero summands in ξ' (respectively ξ) are the basis vectors corresponding to the solutions (non-solutions) of our query.

Note also that

$$\mathbf{h}^{(n)} = \sqrt{\frac{N-M}{N}}\xi + \sqrt{\frac{M}{N}}\xi' = \cos\left(\frac{\varphi}{2}\right)\xi + \sin\left(\frac{\varphi}{2}\right)\xi',$$

where the last equality defines $\varphi \in (0, \pi)$ uniquely (*Grover angle*):
 $\varphi = 2 \arcsin(\sqrt{M/N})$.



Remark. The trigonometric formulae for the double angle imply

$$\sin(\varphi) = \frac{2\sqrt{M}\sqrt{N-M}}{N}, \quad \cos(\varphi) = \frac{N-2M}{N}.$$

To explain how Grover's procedure works, we need to introduce two auxiliary q -computations of order n , which we denote G_f and K .

The definition of G_f is as follows ($\nu \in B^n$):

$$G_f(|\nu\rangle) = \begin{cases} -|\nu\rangle & \text{if } \nu \in J_1 \\ |\nu\rangle & \text{if } \nu \in J_0 \end{cases}$$

In other words, G_f is the reflexion with respect to the space spanned by the non-solutions. In particular, $G_f(\xi) = \xi$ and $G_f(\xi') = -\xi'$.

Therefore we also have

$$G_f(\mathbf{h}^{(n)}) = G_f\left(\cos\left(\frac{\varphi}{2}\right)\xi + \sin\left(\frac{\varphi}{2}\right)\xi'\right) = \cos\left(\frac{\varphi}{2}\right)\xi - \sin\left(\frac{\varphi}{2}\right)\xi'.$$

The q -computation K , which does not depend on f , is defined as

$$K(x) = \sum_{\nu} (2\mu_x - x_{\nu})|\nu\rangle,$$

where $\mu_x = \frac{1}{N} \sum_{\nu} x_{\nu}$, the average of the amplitudes x_{ν} of x (we say that K is the *inversion with respect to the mean*). This linear map is indeed a q -computation, for it preserves the norm:

$$\begin{aligned} |K(x)|^2 &= \sum_{\nu} (2\mu_x - x_{\nu})(2\bar{\mu}_x - \bar{x}_{\nu}) \\ &= 4N\mu_x\bar{\mu}_x - 2\bar{\mu}_x \sum_{\nu} x_{\nu} - 2\mu_x \sum_{\nu} \bar{x}_{\nu} + \sum_{\nu} x_{\nu}\bar{x}_{\nu} \\ &= 4N\mu_x\bar{\mu}_x - 2N\bar{\mu}_x\mu_x - 2N\mu_x\bar{\mu}_x + |x|^2 \\ &= |x|^2. \end{aligned}$$

Now Grover's q -procedure can be described as follows:

1. Let $u_0 = \mathbf{h}^{(n)} = \cos\left(\frac{\varphi}{2}\right)\xi + \sin\left(\frac{\varphi}{2}\right)\xi'$.
2. For $j = 1, \dots, m = \lfloor \frac{\pi}{2\varphi} \rfloor$, define $u_j = K(G_f(u_{j-1}))$.
3. Return $M(u_m)$.

The main reason why this procedure works is that *in the plane spanned by ξ and ξ' the map KG_f is a rotation of amplitude φ* . Actually it is enough to show that

$$K\xi = \cos(\varphi)\xi + \sin(\varphi)\xi'$$

and

$$K(-\xi') = -\sin(\varphi)\xi + \cos(\varphi)\xi',$$

and these follow from straightforward computations using the definition of K and the formulae in Remark on page 55. [Details](#). In particular we have

$$u_j = \xi \cos \frac{2j+1}{2}\varphi + \xi' \sin \frac{2j+1}{2}\varphi.$$

This tells us that the optimal choice for the number m of iterations in step 2 is the least positive integer such that u_m is closest to ξ' , and this clearly occurs when m is the nearest integer to

$$\left(\frac{\pi}{2} - \frac{\varphi}{2}\right)/\varphi = \frac{\pi}{2\varphi} - 1/2,$$

that is, when $m = \lfloor \frac{\pi}{2\varphi} \rfloor = \left\lfloor \frac{\pi}{4 \arcsin(\sqrt{M/N})} \right\rfloor$.²

²We use that the nearest integer to $x - \frac{1}{2}$ is $\lfloor x \rfloor$.

Remark. Since $\arcsin(x) > x$ for $x \in (0, \frac{\pi}{2})$, we have

$$m \leq \frac{\pi}{4 \arcsin \sqrt{M/N}} \leq \frac{\pi}{4} \sqrt{N/M}.$$

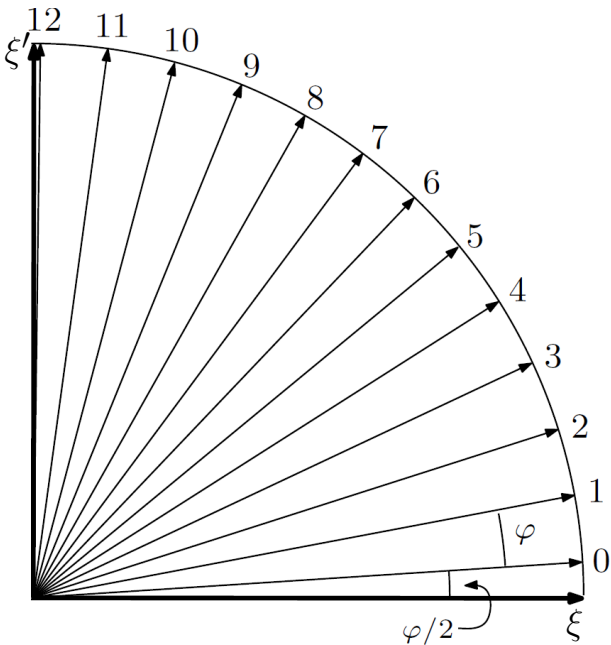
Hence also $m \leq \lfloor \frac{\pi}{4} \sqrt{N/M} \rfloor$. Since $\frac{\pi}{4x} - \frac{\pi}{4 \arcsin(x)} < 1$ for all $x \in (0, 1)$, we also have $\lfloor \frac{\pi}{4} \sqrt{N/M} \rfloor \leq m + 1$. A more detailed study shows that when $x \rightarrow 0$ the intervals in which $\lfloor \frac{\pi}{4x} \rfloor = \lfloor \frac{\pi}{4 \arcsin(x)} \rfloor + 1$ become negligibly small compared to the intervals in which $\lfloor \frac{\pi}{4x} \rfloor = \lfloor \frac{\pi}{4 \arcsin(x)} \rfloor$. Thus if we iterate $\lfloor \frac{\pi}{4} \sqrt{N/M} \rfloor$ times the loop in step 2 of Grover's q -procedure, we would get the right number of rotations most of the time and otherwise we would go one step beyond, which in practice gives a q -vector that is almost as good as the previous one.

The probability of obtaining a right answer in a run of Grover's q -procedure is $p = \sin^2\left(\frac{2m+1}{2}\varphi\right)$, as $\sin\left(\frac{2m+1}{2}\varphi\right)\frac{1}{\sqrt{M}}$ is the amplitude in u_m of any of the M solutions. Similarly, the probability of obtaining an erroneous answer is $q = \cos^2\left(\frac{2m+1}{2}\varphi\right)$. Since the specification on m entails that $\frac{2m+1}{2}\varphi = \frac{\pi}{2} + \varepsilon$, with $|\varepsilon| \leq \varphi/2$, we see that

$$\begin{aligned} p &= \sin^2\left(\frac{\pi}{2} + \varepsilon\right) = \cos^2(\varepsilon) = \cos^2(|\varepsilon|) \\ &\geq \cos^2\left(\frac{\varphi}{2}\right) = \cos^2\left(\arcsin\left(\sqrt{M/N}\right)\right) = 1 - \frac{M}{N}. \end{aligned}$$

Hence also $q = 1 - p \leq M/N$.

Example. Let us illustrate the ideas so far with the case $n = 8$ and $M = 1$. We get $N = 256$, $\varphi = 7.166643^\circ$, $m = 12$. The slope of the vector u_{12} is 89.583042° and the probability of success is $p = 0.999947$. Note that p is much closer to 1 than the lower bound $1 - M/N = 1 - 1/256 = 0.996094$. The probability of error is $q = 0.000053$, again much closer to 0 than the upper bound $M/N = 1/256 = 0.003906$.



Given a map $f : B^n \rightarrow B$ for which we know that $M = |f^{-1}(1)| > 0$, this q -algorithm computes Grover's q -procedure for f . We will work at order $n + 1$ and we will let \tilde{f} denote the classical reversible computation defined by $(x, b) \mapsto (x, b + f(x))$, $x \in B^n$, $b \in B$. As before, the corresponding q -computation will be denoted $U_{\tilde{f}}$. We will use the notations m and u_j ($j = 0, 1, \dots, m$) from the forgoing discussion.

It is easy to phrase the sought q -algorithm $\text{GROVER}[f]$ in terms of q -algorithms $\text{GROVERG}[f]$ and GROVERK for G_f and K .

GROVER[f, m]

$\rightarrow |0_n\rangle$

HADAMARD

$\rightarrow u_0 = \mathbf{h}^{(n)}$

for $j \in \{1, \dots, m\}$ do

 GROVERK GROVERG[f] $|u_{j-1}\rangle$

$\rightarrow |u_j\rangle$

$M(u_m)$

$\rightarrow M \blacksquare$

GROVERG[f]

$$\rightarrow |x\rangle|1\rangle$$

// Set $x = x^0 + x^1$, $x^i = \sum_{\nu \in J_i} x_\nu |\nu\rangle$, $i = 0, 1$.

$$R_{n+1}(H) \rightarrow \rho(|x^0\rangle|0\rangle + |x^1\rangle|0\rangle - |x^0\rangle|1\rangle - |x^1\rangle|1\rangle)$$

$$U_{\tilde{f}} \rightarrow \rho(|x^0\rangle|0\rangle + |x^1\rangle|1\rangle - |x^0\rangle|1\rangle - |x^1\rangle|0\rangle)$$

$$= (|x^0\rangle - |x^1\rangle)(H|1\rangle)$$

$$R_{n+1}(H) \rightarrow |G_f x\rangle|1\rangle \blacksquare$$

GROVERK

$$\rightarrow |x\rangle$$

HADAMARD

for $l \in \{1, \dots, n\}$ do
$$R_l(X)$$
//This loop acts as $X^{\otimes n}$

$$C_{\{2, \dots, n\}, 1}(Z)$$
//Z to first q -bit controlled by all the others.for $l \in \{1, \dots, n\}$ do
$$R_l(X)$$
// $X^{\otimes n}$ HADAMARD $\rightarrow |K(x)\rangle$ ■

Observations

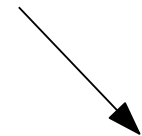
q-Fourier transform



Don Coppersmith

QFT

KITAEV



SHOR-ORDER



SHOR-FACTOR

The *Fourier transform* (FT) on $\mathbb{H}^{(n)}$ is the linear operator

$$F : \mathbb{H}^{(n)} \rightarrow \mathbb{H}^{(n)}, |\nu\rangle \mapsto f_\nu = \rho^n \sum_{\lambda} \xi^{\nu\lambda} |\lambda\rangle,$$

where $\xi = \xi_n = e^{i\frac{2\pi}{2^n}} = e^{i\frac{\pi}{2^{n-1}}}$.

Observe that $F \in \mathbf{U}^{(n)}$:

$$\langle f_\nu | f_{\nu'} \rangle = \frac{1}{2^n} \sum_{\lambda} \xi^{(\nu' - \nu)\lambda} = \delta_{\nu\nu'},$$

for, if $l \neq 0$,

$$\sum_{k=0}^{2^n-1} \xi^{lk} = \frac{(\xi^l)^{2^n} - 1}{(\xi^l - 1)} = 0.$$

Let us give an idea about how to produce an internal q -algorithm to obtain F .

We have, with $\rho = 1/\sqrt{2}$,

$$\begin{aligned}
 F|\nu\rangle &= \rho^n \sum_{\nu'=0}^{2^n-1} e^{\frac{2\pi i \nu \nu'}{2^n}} |\nu'\rangle \\
 &= \rho^n \sum_{\nu'_1, \dots, \nu'_n \in B} e^{2\pi i \nu \left(\frac{\nu'_1}{2^1} + \frac{\nu'_2}{2^2} + \dots + \frac{\nu'_n}{2^n} \right)} |\nu'_1 \dots \nu'_n\rangle \\
 &= \rho^n \sum_{\nu'_1, \dots, \nu'_n \in B} \bigotimes_{l=1}^n e^{\frac{2\pi i \nu \nu'_l}{2^l}} |\nu'_l\rangle \\
 &= \rho^n \bigotimes_{l=1}^n \left(|0\rangle + e^{\frac{2\pi i \nu}{2^l}} |1\rangle \right).
 \end{aligned}$$

But

$$\frac{\nu}{2^l} = \frac{\nu_n}{2^l} + \frac{\nu_{n-1}}{2^{l-1}} + \dots + \frac{\nu_{n-(l-1)}}{2} + (\nu_l + \dots + \nu_1 2^{n-l-1}).$$

Since the part enclosed in parenthesis is an integer, the l -th tensor factor in the previous expression is equal to

$$|0\rangle + e^{i\pi \frac{\nu_n}{2^{l-1}}} \dots e^{i\pi \nu_n - (l-1)} |1\rangle$$

Therefore

$$F|\nu\rangle = \rho^n \left(|0\rangle + e^{i\pi \nu_n} |1\rangle \right) \left(|0\rangle + e^{i\pi \frac{\nu_n}{2}} e^{i\pi \nu_{n-1}} |1\rangle \right) \dots \\ \left(|0\rangle + e^{i\pi \frac{\nu_n}{2^{n-1}}} \dots e^{i\pi \frac{\nu_2}{2}} e^{i\pi \nu_1} |1\rangle \right). \quad (*)$$

If we write this tensor product in reverse order, with one ρ for each factor,

$$\rho \left(|0\rangle + e^{i\pi \frac{\nu_n}{2^{n-1}}} \dots e^{i\pi \frac{\nu_2}{2}} e^{i\pi \nu_1} |1\rangle \right) \rho \left(|0\rangle + e^{i\pi \frac{\nu_n}{2^{n-2}}} \dots e^{i\pi \nu_2} |1\rangle \right) \dots \\ \dots \rho \left(|0\rangle + e^{i\pi \nu_n / 2} e^{i\pi \nu_{n-1}} |1\rangle \right) \rho \left(|0\rangle + e^{i\pi \nu_n} |1\rangle \right),$$

then for the l -th factor we have:

$$\rho \left(|0\rangle + e^{i\pi \frac{\nu_n}{2^{n-1}}} \dots e^{i\pi \frac{\nu_{l+1}}{2}} e^{i\pi \nu_l} |1\rangle \right) = R_{n-l} \dots R_1 H |\nu_l\rangle$$

where R_s means, for the l -th bit, $C_{l+s,l}(S_{i\pi/2^s})$. So we have the following q -algorithm:

QFT

for $l \in \{1, \dots, n\}$ do

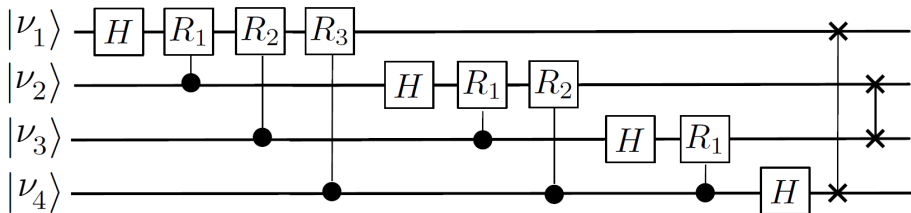
$R_l(H)$

for $s \in \{1, \dots, n-l\}$ do $C_{l+s,l}(S_{i\pi/2^s})$

for $l \in \{1, \dots, \lfloor n/2 \rfloor\}$ do SWAP[$l, n-l+1$] ■

This shows that QFT computes F with complexity $O(n^2)$. The swaps at the end are meant to restore the original order.

Here is a diagram to illustrate the case $n = 4$.



Remark. Let us point out, for later reference, that the formula (*) can be written in the form

$$F|\nu\rangle = \rho^n (|0\rangle + e^{2\pi i 0.\nu_n}|1\rangle)(|0\rangle + e^{2\pi i 0.\nu_{n-1}\nu_n}|1\rangle) \cdots (|0\rangle + e^{2\pi i 0.\nu_1 \cdots \nu_n}|1\rangle),$$

where, for binary digits b_1, b_2, \dots ,

$$0.b_1 b_2 \cdots = \frac{b_1}{2} + \frac{b_2}{2^2} + \cdots$$

Kitaev's q -phase estimation



Alexei Kitaev

Let U be a q -computation of order n , and let $u \in \mathbb{H}^{(n)}$ an eigenvector of U . The corresponding eigenvalue can be written in the form $e^{2\pi i\varphi}$, with $\varphi \in [0, 1)$. Assuming that U and u are known, then the *phase estimation problem* consists in obtaining r bits $\varphi_1, \dots, \varphi_r$, for a given r , of the binary expansion $0.\varphi_1\varphi_2 \dots$ of φ .

The aim of this section is to phrase and analyze the interesting q -algorithm discovered by Kitaev [4] to solve this problem.

Since we need some ancillary q -bits, say m , we will work in $\mathbb{H}^{(m)} \times \mathbb{H}^{(n)}$. The algorithm assumes that we can initialize $\mathbb{H}^{(n)}$ with the q -vector u and also that we are able to perform the 'controlled' q -computations $C_{m-l+1}(U^{2^{l-1}})$, for $l = 1, \dots, m$, defined on $\mathbb{H}^{(m)} \times \mathbb{H}^{(n)}$ as follows:

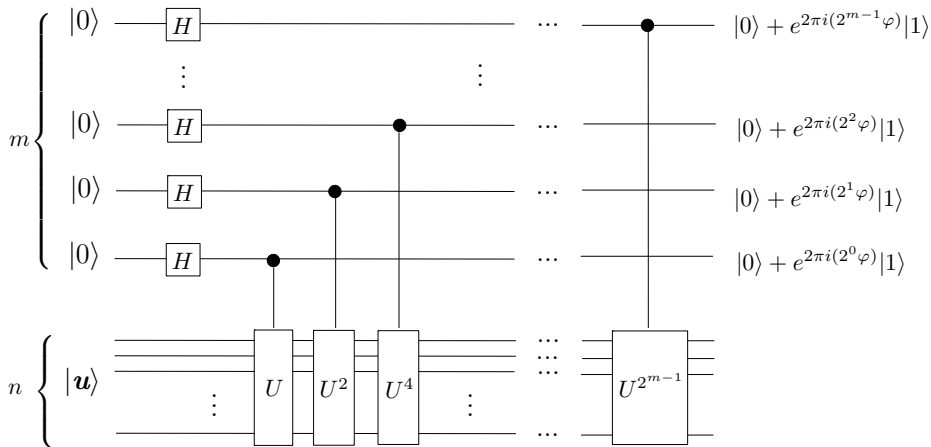
$$C_{m-l+1}(U^{2^{l-1}})(|\varphi_1 \cdots \varphi_m\rangle|u\rangle) = \begin{cases} |\varphi_1 \cdots \varphi_m\rangle|u\rangle & \text{if } \varphi_{m-l+1} = 0 \\ |\varphi_1 \cdots \varphi_m\rangle(U^{2^{l-1}}|u\rangle) & \text{if } \varphi_{m-l+1} = 1 \end{cases}$$

KITAEV[U, u]

0. $\rightarrow |0_m\rangle|u\rangle$
1. HADAMARD[m] $\rightarrow |h^{(m)}\rangle|u\rangle$
2. for $l \in 1..m$ do
 - $C_{m-l+1}(U^{2^{l-1}})$
3. QFT † [m]
4. $M_{\{1,\dots,m\}}$

We will analyze this algorithm in two steps, denoted A and B below. In the first we will assume that $\varphi = 0.\varphi_1 \cdots \varphi_m$ and in the second we will look at the general case.

The following diagram illustrates the steps 0-2.



The action of $U^{2^{l-1}}$ only changes $|u\rangle$ by a factor, either 1 or $e^{2\pi i 2^{l-1}\varphi}$ depending on whether the controlling bit is $|0\rangle$ or $|1\rangle$. Now this factor may be moved next to the controlling bit and therefore the state at the end of the loop 2 can be written in the form

$$\rho^m \left(|0\rangle + e^{2\pi i 2^{m-1}\varphi} |1\rangle \right) \left(|0\rangle + e^{2\pi i 2^{m-2}\varphi} |1\rangle \right) \cdots \left(|0\rangle + e^{2\pi i 2^0\varphi} |1\rangle \right). \quad (4)$$

This, in the notation of binary expansions, takes the form

$$\rho^m \left(|0\rangle + e^{2\pi i 0.\varphi_m} |1\rangle \right) \left(|0\rangle + e^{2\pi i 0.\varphi_{m-1}\varphi_m} |1\rangle \right) \cdots \left(|0\rangle + e^{2\pi i 0.\varphi_1 \cdots \varphi_m} |1\rangle \right), \quad (5)$$

as $e^{2\pi i k} = 1$ for any integer k . But by the Remark on page 74, this expression is equal to $F|\varphi\rangle$, which is computed by the QFT algorithm. Thus it is clear that we recover the state $|\varphi\rangle|u\rangle$ by applying $F^\dagger \otimes I_{2^n}$, where F^\dagger is the inverse of F . We have denoted $\text{QFT}^\dagger[m]$ the q -algorithm for F^\dagger that is obtained by carrying out QFT in reverse order. Thus KITAEV supplies φ exactly in the case where φ can be expressed with m bits.

The reasoning is somewhat more involved when φ cannot be expressed using m bits. In this case, $F^\dagger \otimes I_{2^n}$ does not give the q -vector $|\varphi\rangle|u\rangle$, but a superposition of the form $\sum a_l|l\rangle|u\rangle$. As we will show below, this difficulty can be overcome in order to obtain the first r bits of φ provided $r \leq m$.

By expanding the product in the formula (5), we see that it can be written in the form

$$\rho^m \sum_{k=0}^{2^m-1} e^{2\pi i \varphi k} |k\rangle|u\rangle.$$

The result in step 3 is

$$\begin{aligned}
 \rho^m \sum_{k=0}^{2^m-1} e^{2\pi i \varphi k} (F^\dagger |k\rangle) |u\rangle &= \rho^{2m} \sum_{k=0}^{2^m-1} e^{2\pi i \varphi k} \sum_{l=0}^{2^m-1} e^{-\frac{2\pi i k l}{2^m}} |l\rangle |u\rangle \\
 &= \rho^{2m} \sum_{l=0}^{2^m-1} \left(\sum_{k=0}^{2^m-1} e^{2\pi i (\varphi - l/2^m) k} \right) |l\rangle |u\rangle \\
 &= \rho^{2m} \sum_{l=0}^{2^m-1} \frac{1 - e^{2\pi i (\varphi - l/2^m) 2^m}}{1 - e^{2\pi i (\varphi - l/2^m)}} |l\rangle |u\rangle
 \end{aligned}$$

Finally the result of step 4, the measurement of the first m bits, is also clear: it will be an m -bit integer l drawn with probability³

$$p_l = \rho^{4m} \left| \frac{1 - e^{2\pi i (\varphi - l/2^m) 2^m}}{1 - e^{2\pi i (\varphi - l/2^m)}} \right|^2 = \rho^{4m} \frac{\sin^2 \pi (\varphi - l/2^m) 2^m}{\sin^2 \pi (\varphi - l/2^m)} \quad (*)$$

³ We use the formula $|1 - e^{i\alpha}|^2 = 4 \sin^2(\alpha/2)$, which is a consequence of $|1 - e^{i\alpha}|^2 = (1 - e^{i\alpha})(1 - e^{-i\alpha}) = 2 - (e^{i\alpha} + e^{-i\alpha}) = 2(1 - \cos \alpha)$.

With this distribution law we can now estimate what are the chances that the first r bits of I ($0 < r \leq m$) agree with $f = \varphi_1 \cdots \varphi_r$. Indeed, using the probabilities p_I one can show ([Details](#)) that

$$p(|2^m \varphi - I| > 2^{m-r}) \leq \frac{1}{2(2^{m-r} - 2)}. \quad (**)$$

Therefore we can guarantee that r bits are correct with probability $1 - \varepsilon$ if $\frac{1}{2(2^{m-r}-2)} \leq \varepsilon$, a relation that is equivalent to

$$m \geq r + \log_2 \left(2 + \frac{1}{2\varepsilon} \right).$$

Modular order of an integer

The object of this section is a presentation of Shor's q -algorithm for finding $\text{ord}_N(a)$, the order of a positive integer a modulo a positive integer N , provided $(a, N) = 1$.

By definition, $r = \text{ord}_N(a)$ is the *least positive integer such that $a^r \equiv 1 \pmod N$* or, in other words, the order of a seen as an element of the group \mathbb{Z}_N^* .

From a classical point of view, finding $\text{ord}_N(a)$ is related to the search of the divisors of $\phi(N)$ (where ϕ denotes the classical Euler's totient function), which has exponential complexity in terms of $n = \log_2(N)$ (see [5] for details). By contrast, Shor's q -algorithm produces a probabilistic solution which is polynomial in n .

Set $r = \text{ord}_N(a)$ and $n = \lceil \log_2(N) \rceil$. Next define the q -computation $U_a = U_{a,N}$ of order n by the relation

$$U_a|j\rangle = \begin{cases} |aj \bmod N\rangle & \text{if } j < N \\ |j\rangle & \text{if } N \leq j < 2^n. \end{cases}$$

It is indeed a q -computation, as the map $\mathbb{Z}_N \rightarrow \mathbb{Z}_N$ such that $j \mapsto aj \bmod N$ is bijective (a permutation map). The inverse q -computation is $U_{a^{-1},N}$. Finally define, for every $s \in \{0, \dots, r-1\}$, the q -vector of order n

$$u_s = \sum_{j=0}^{r-1} e^{-2\pi i j \frac{s}{r}} |a^j \bmod N\rangle.$$

Applying the operator U_a to u_s we get

$$U_a u_s = \sum_{j=0}^{r-1} e^{-2\pi i j \frac{s}{r}} |a^{j+1} \bmod N\rangle = e^{2\pi i \frac{s}{r}} u_s,$$

which means that u_s is an eigenvector of $U_{a,N}$ with eigenvalue $e^{2\pi i \frac{s}{r}}$.

At this point it would seem natural to apply Kitaev's q -algorithm to estimate the phase s/r of $e^{2\pi i \frac{s}{r}}$, with the idea that the information gained in this way could give us precious information about r .

However this does not work, since *the eigenvector u_s would be known only if r were already known.*

Fortunately this can be circumvented with the observation that

$$\frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} |u_s\rangle = |\mathbf{1}_n\rangle.$$

Indeed, if in Kitaev's q -algorithm we set $m = 2n + 1 + \lceil 2 + \frac{1}{2\varepsilon} \rceil$ and we let the initial state be $|0_m\rangle|1_n\rangle$, then, with probability $(1 - \varepsilon)/r$, we will get an estimate $\tilde{\varphi} \approx s/r$ with $2n + 1$ correct bits. Now we have that

$$\left| \frac{s}{r} - \tilde{\varphi} \right| \leq \frac{1}{2^{2n+1}} \leq \frac{1}{2r^2}$$

and hence, letting $s/r = s'/r'$ with $(s', r') = 1$, the inequality

$$\left| \frac{s'}{r'} - \tilde{\varphi} \right| \leq \frac{1}{2r'^2}$$

also holds. By a well known result in continued fractions (see [6]), s'/r' must be a convergent of $\tilde{\varphi}$. As $\tilde{\varphi}$ is a rational number, its set of convergents is finite and can be computed by the continued fraction algorithm.

Summarizing, the choice of m in the phase estimation procedure assures that, with a probability of $1 - \varepsilon$, there exists a convergent $\tilde{\varphi}$ such that its denominator is either r if $(s, r) = 1$ or a divisor of r if $(s, r) \neq 1$.

If $(s, r) = 1$ then r is the order of a . This fact can be checked directly computing $a^{r_n} \bmod N$ where s_n/r_n is a convergent of $\tilde{\varphi}$. If $(s, r) \neq 1$, then $a^r \bmod N$ is not equal to 1, and we need to repeat the phase estimation algorithm in order to get an estimation such that $(s, r) = 1$. Using the prime number theorem (see [5]), one can show that repeating the algorithm $O(n)$ times, with high probability we get an estimation $\tilde{\varphi}$ with a convergent s/r such that $(s, r) = 1$ [Details](#).

The number of steps of the whole q -algorithm is $O(n^4)$: the more complex step is associated to the continued fraction algorithm, with complexity $O(n^3)$, which needs to be repeated $O(n)$ times in order to assure, with high probability, a convergent s/r such that $(s, r) = 1$.

With further improvements of these ideas (see [7]) the complexity can be reduced to $O(n^3)$.

Let $1 < a < N$ be positive integers such that $(a, N) = 1$ and $\varepsilon > 0$ a (small) real number. The algorithm described below finds $r = \text{ord}_N(a)$ with probability $1 - \varepsilon$ with an average number of iterations which is $O(n)$. The total complexity is $O(n^4)$. The algorithm `ContFrac` returns, given a rational number, the list of the denominators of its convergents. See `ContFrac`.

SHOR-ORDER[a, N, ε]

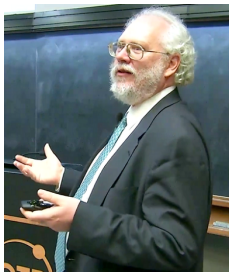
$$n = \lceil \log_2(N) \rceil, \quad m = 2n + 1 + \log_2 \left(2 + \frac{1}{2\varepsilon} \right)$$

//Working q -space: $\mathbb{H}^{(m)} \otimes \mathbb{H}^{(n)}$

0. $\rightarrow |0_m\rangle|0_n\rangle$
 1. HADAMARD[m] $\rightarrow \rho^m \sum_{j=0}^{2^m-1} |j\rangle|0_n\rangle$
 2. $U_{a,N}$ $\rightarrow \frac{\rho^m}{\sqrt{r}} \sum_{s=0}^{r-1} \sum_{j=0}^{2^m-1} e^{2\pi i j \frac{s}{r}} |j\rangle|u_s\rangle$
 3. QFT † [m] $\rightarrow \frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} \left| \widetilde{s/r} \right\rangle |u_s\rangle$
 4. $M = M_{\{1, \dots, n\}}$ $\rightarrow \widetilde{s/r}$
 5. ContFrac $\rightarrow D$
 6. for $r' \in D$ do
 - if $a^{r'} \bmod N = 1$, return r'
 7. return Not-successful
- // $r'|r$, and $r' = r$ in $O(n)$ iterations ■

Since the condition $r' = r$ is met in $O(n)$ iterations, we will get the correct order r with an average time $O(n^4)$. This is the algorithm we need in the next Section and will be denoted SHOR-ORDER(a, N).

Shor's factoring



Peter Shor

Let N be an odd positive integer that is not a prime power.

The main observation is that we can obtain a proper factor of N if we are able to produce an integer $x \in \{2, \dots, N-1\}$ such that

1. $(x, N) = 1$;
2. $r = \text{ord}_N(x)$ is even.
3. $x^{\frac{r}{2}} + 1$ or $x^{\frac{r}{2}} - 1$ is not divisible by N .

Indeed, since by definition r is the least positive integer such that $x^r \equiv 1 \pmod{N}$ (the condition 1 implies that this number exists), we see that $x^r - 1 = (x^{\frac{r}{2}} - 1)(x^{\frac{r}{2}} + 1)$ is divisible by N . Then $\gcd(x^{\frac{r}{2}} - 1, N)$ are divisors of N , and at least one is a proper divisor of N .

```
In [1]: from PyM import *
```

```
In [2]: N = 86896487673559693
x = 69813111236634346
```

```
In [3]: r=order(x,N)
r, r//2
```

```
Out[3]: (14482747786857258, 7241373893428629)
```

```
In [4]: X=power(x, (r//2), N)-1
X
```

```
Out[4]: 43106655282912388
```

```
In [5]: d1=gcd(X,N)
d1
```

```
Out[5]: 102205879
```

```
In [6]: is_prime(d1)
```

```
Out[6]: True
```

```
In [7]: d2=N//d1
d2
```

```
Out[7]: 850210267
```

```
In [8]: is_prime(d2)
```

```
Out[8]: True
```

```
In [9]: d1,d2
```

```
Out[9]: (102205879, 850210267)
```

```
In [10]: ifactor(N)
```

```
Out[10]: {850210267: 1, 102205879: 1}
```

Proposition Let N be a positive integer with $m \geq 2$ distinct prime factors. Then the density of the set

$\{x \in \mathbb{Z}_N^* \mid r = \text{ord}_N(x) \text{ is even and } x^{\frac{r}{2}} + 1 \text{ is not divisible by } N\}$
 in \mathbb{Z}_N^* is $\geq 1 - \frac{1}{2^{m-1}}$. Hints

SHOR-FACTOR[N] x, r, d

1. random(N) $\rightarrow x$
2. if $d = (x, N) > 1$: return d
3. SHOR-ORDER(x, N) $\rightarrow r$
4. if $r \equiv 1 \pmod{2}$, go to 1.
5. if $d = (x^{\frac{r}{2}} - 1, N) > 1$ and $d < N$: return d
6. if $d = (x^{\frac{r}{2}} + 1, N) > 1$ and $d < N$: return d
7. go to 1 ■

The complexity of SHOR-FACTOR is determined by step 3, and so its average cost is $O(n^4)$, $n = \log_2(N)$.

A more detailed analysis shows that the average number of **go to** in steps 4 and 7 is $O(1)$ [Comments](#)

Appendix A

Remarks and Proofs

The number of Segre 2×2 determinants is $2^{2n-3} - 2^{n-2}$. The minimum number of sufficient conditions turns out to be $2^n - n - 1$ and for $n \geq 2$, $2^{2n-3} - 2^{n-2} \geq 2^n - n - 1$, with equality ($= 1$) only for $n = 2$. For $n = 3$, the values are 6 and 4 (so 2 redundant equations); for $n = 4$, 28 and 11, so 17 redundant equations; and for large n , the number of redundant equations is asymptotically equal to the number of equations. For $n = 10$, for example, the two numbers are 130816 and 1013, which means 129803 redundancies.

P

Let $U = [u_{jk}] \in \mathbf{U}^{(n)}$ and set $N = 2^n$. Then $U = e^{i\alpha} U_1 U_2 \cdots U_{N-1}$, with $\alpha \in \mathbb{R}$ and where $U_l = U_{l,l+1} \cdots U_{l,N}$, with $U_{l,j}$ an element of $\mathbf{U}^{(1)}$ acting on the plane $[|l\rangle, |j\rangle]$ in the standard form (using the reference $|j\rangle$ and $|k\rangle$) and acting as the identity on any $|k\rangle$ such that $k \neq l, j$. This expression of U can be constructed as follows. The matrix $U_{1,2}$ is taken as the identity if $u_{21} = 0$ and otherwise as

$$\begin{bmatrix} u_{11}/\rho & -\bar{u}_{21}/\rho \\ u_{21}/\rho & \bar{u}_{11}/\rho \end{bmatrix}, \quad \rho = \sqrt{|u_{11}|^2 + |u_{12}|^2},$$

so that the entry 21 of the matrix $U_{1,2}^\dagger U$ is 0. Defining $U_{1,3}, \dots, U_{1,N}$ in a similar way, we achieve that all entries of the first column of $U' = U_{1,N}^\dagger \cdots U_{1,2}^\dagger U$, other than the entry 11, are 0. Since U' is unitary, so that any two of its columns are orthogonal, all entries of the first row of U' , other than the entry 11, are also 0. Since the

entry 11 of U' is a unit complex number, we see that there is $\alpha_1 \in \mathbb{R}$ such that $e^{-i\alpha_1} U_{1,N}^\dagger \cdots U_{1,2}^\dagger U$ has the form

$$\begin{bmatrix} 1 & \mathbf{0}_n \\ \mathbf{0}_n^\dagger & V \end{bmatrix}, \quad V \in \mathbf{U}^{(N-1)}.$$

Now, by induction, $V = e^{i\beta} U_2 \cdots U_{N-1}$, with $\beta \in \mathbb{R}$ and where $U_l = U_{l,l+1} \cdots U_{l,N}$ with $U_{l,j}$ an element of $\mathbf{U}^{(1)}$ acting on the plane $[|l\rangle, |j\rangle]$ and as the identity on any $|k\rangle$, $k \neq l, j$. Finally the claim follows by defining $\alpha = \alpha_1 + \beta$ and $U_1 = U_{1,2} U_{1,3} \cdots U_{1,N}$. Note that the number of the $U_{l,j}$ different from the identity is at most $N(N-1)/2$.

The proof can be completed on noticing that in the Example 42 we established that the $U_{l,j}$ can be expressed as a product of U -gates and $C_{r,s}$ -gates.

We refer to Section 4.5.3 of [7] for a sketch of how the proof goes. But even in this encyclopedic book we read that providing all the details “is a little beyond our scope” (p. 198). A more complete proof, including the more subtle mathematical details, can be found in [8]. In particular it contains a full proof of the key fact that if $\cos \alpha = \cos^2(\pi/8)$, then α/π is irrational (Lemma 3.1.8).

P

Since $\mu_\xi = \frac{1}{N} \frac{N-M}{\sqrt{N-M}} = \sqrt{N-M}/N$,

$$\begin{aligned} K(\xi) &= \sum_{\nu \in J_0} (2\sqrt{N-M}/N - 1/\sqrt{N-M}) |\nu\rangle + \sum_{\nu \in J_1} \frac{2\sqrt{N-M}}{N} |\nu\rangle \\ &= \sum_{\nu \in J_0} \frac{N-2M}{N\sqrt{N-M}} |\nu\rangle + \sum_{\nu \in J_1} \frac{2\sqrt{M}\sqrt{N-M}}{N\sqrt{M}} |\nu\rangle \\ &= \cos(\varphi)\xi + \sin(\varphi)\xi'. \end{aligned}$$

Similarly, since $\mu_{\xi'} = M/N\sqrt{M} = \sqrt{M}/N$,

$$\begin{aligned} K(\xi') &= \sum_{\nu \in J_0} \left(\frac{2\sqrt{M}}{N} \right) |\nu\rangle + \sum_{\nu \in J_1} \left(\frac{2\sqrt{M}}{N} - \frac{1}{\sqrt{M}} \right) |\nu\rangle \\ &= \sum_{\nu \in J_0} \left(\frac{2\sqrt{M}\sqrt{N-M}}{N} \frac{1}{\sqrt{N-M}} \right) |\nu\rangle + \sum_{\nu \in J_1} \left(\frac{2M-N}{N\sqrt{M}} \right) |\nu\rangle \\ &= \sin(\varphi)\xi - \cos(\varphi)\xi'. \end{aligned}$$

The justification that GROVERK computes the operator K follows from the following observations:

1. $K = 2P_{\mathbf{h}^{(n)}} - I_N$, where P_a denotes the orthogonal projector onto a (for unit a , $P_a(x) = \langle a|x \rangle a$). Indeed, the claim follows immediately from the relation

$$P_{\mathbf{h}^{(n)}}(x) = \langle \mathbf{h}^{(n)} | x \rangle \mathbf{h}^{(n)} = \rho^{2n} \left(\sum x_\nu \right) \sum |\nu \rangle = \mu_x \sum |\nu \rangle$$

and the definition of K (page 57).

2. $K = H^{\otimes n} (2P_{|0_n\rangle} - I_N) H^{\otimes n}$. This is a direct consequence of the formula $UP_aU^{-1} = P_{Ua}$, where U is an arbitrary q -computation and a any q -vector, and the preceding formula. Note that if we apply UP_aU^{-1} to Ux we obtain Ua if $x = a$ and 0 if x is orthogonal to a .

3. $I_N - 2P_{|0_n\rangle} = X^{\otimes n} C_{\{2,\dots,n\},1}(Z) X^{\otimes n}$. Note that $I_N - 2P_{|0_n\rangle}$ changes the sign of $|0_n\rangle$ and is the identity on all $|\nu\rangle$ with $\nu \neq 0_n$. In relation to the right hand side of the formula, observe that $C_{\{2,\dots,n\},1}(Z)$, and hence the whole composition, will do nothing on $|\nu\rangle$ if not all ν_2, \dots, ν_n are 0. If $\nu_2 = \dots = \nu_n = 0$, then $C_{\{2,\dots,n\},1}(Z)$ applies Z to $|\bar{\nu}_1\rangle$, and, by the definition of Z ($Z|0\rangle = |0\rangle$, $Z|1\rangle = -|1\rangle$), this action does nothing if $\nu_1 = 1$ and changes its sign if $\nu_1 = 0$.

4. The analysis of Grover's q -algorithm has to be completed with a q -algorithm for $C_{\{2,\dots,n\},1}(Z)$. But this has been done in page 40.

P

The probability $p(|2^m\varphi - l| > 2^{m-r})$ is equal to

$$\sum_{l=-2^{m-1}+1}^{-(2^{m-r}+1)} p_l + \sum_{l=(2^{m-r}+1)}^{2^{m-1}} p_l.$$

Now the bound (**), p. 83, can be derived from the explicit expression (*) for p_l (page 82). We refer to [7] for further details.

P

The Prime Number Theorem asserts that the number of primes which are smaller than r is asymptotically equal to $\frac{r}{\log(r)}$. Hence, the probability of choosing (uniformly) a random prime number $0 < s < r$ is asymptotically equal to

$$p(0 < s < r, s \text{ is prime}) = p \sim \frac{1}{\log r} > \frac{1}{\log N}.$$

Then the expected number of iterations in order to find a prime number $s < r$ is equal to:

$$\begin{aligned} \sum_{i=1}^{\infty} i(1-p)^{i-1}p &= p \sum_{i=1}^{\infty} i(1-p)^{i-1} \\ &= \frac{p}{(1-(1-p))^2} = \frac{1}{p} \sim \log(r) < \log(N). \end{aligned}$$

Hence, after not more than $\log(N) = O(n)$ choices, we expect to choose a value of s which is prime with r .

The continuous fraction representation of a rational number x is a vector of integers $[x_0, x_1, \dots, x_n]$, with $x_j > 0$ for $j = 1, \dots, n$. The relation between x and $[x_0, x_1, \dots, x_n]$ can be displayed as a 'continuous fraction':

$$x = x_0 + \frac{1}{x_1 + \frac{1}{x_2 + \frac{1}{\ddots + \frac{1}{x_{n-1} + \frac{1}{x_n}}}}}$$

By abuse of notation we will also write $x = [x_0, x_1, \dots, x_n]$. In these terms the continuous fraction can be expressed by the recursive formula

$$[x_0, x_1, \dots, x_n] = x_0 + \frac{1}{[x_1, \dots, x_n]}$$

The rational numbers $c_j = [x_0, x_1, \dots, x_j]$, $j = 0, 1, \dots, n$, are called the *convergents* of the number x . The list of denominators $\{d_0, d_1, \dots, d_n\}$ of these convergents can be computed recursively:

$$d_0 = 1, \quad d_1 = x_1, \quad d_j = x_j d_{j-1} + d_{j-2} \quad (j = 2, \dots, n)$$

Actually it is easy to prove by induction that $c_j = m_j/d_j$, where

$$m_0 = x_0, \quad m_1 = x_1 x_0 + 1, \quad m_j = x_j m_{j-1} + m_{j-2} \quad (j = 2, \dots, n)$$

Thus $\{d_0, d_1, \dots, d_n\}$ can be computed as follows

```
ContFrac(x) :=
a=floor(x), k=1, d={0,1}
while x!=a and j<n do
  x=1/(x-a)
  a=floor(x)
  d=d|{a*d.(j-1)+d.(j-2)}
  j=j+1
return tail(d)
```

Prove that

$$p \left(x \in \mathbb{Z}_N^* \mid r = \text{ord}_N(x) \text{ is odd or } x^{\frac{r}{2}} + 1 \text{ is divisible by } N \right) \geq \frac{1}{2^m}.$$

For that, write $N = p_1^{\alpha_1} \dots p_m^{\alpha_m}$, where p_1, \dots, p_m are distinct prime numbers. Then, $\mathbb{Z}_N^* = \mathbb{Z}_{p_1^{\alpha_1}}^* \times \dots \times \mathbb{Z}_{p_m^{\alpha_m}}^*$. Write x_j for the reduction of $x \pmod{p_j^{\alpha_j}}$, and r_j for the order of x_j in $\mathbb{Z}_{p_j^{\alpha_j}}^*$. Denote by d_j the biggest exponent such that 2^{d_j} divides r_j . Denote by d the biggest exponent such that 2^d divides r . Then, it is easy to show that if r is odd or if r is even and $x^{\frac{r}{2}} \equiv -1 \pmod{N}$, then $d_j = d$ for all d .

To conclude, use that if 2^{d_j} is the largest power of 2 dividing $\varphi(p_j^{\alpha_j})$, then

$$p \left(x \in \mathbb{Z}_N^* \mid 2^{d_j} \text{ divides } \text{ord}_{p_j^{\alpha_j}}(x) \right) = \frac{1}{2}.$$

P

Denote by p the probability of the event $\{x \in \mathbb{Z}_N^* \mid r = \text{ord}_N(x) \text{ is even and } x^{\frac{r}{2}} + 1 \text{ is not divisible by } N\}$, when x is chosen uniformly at random at \mathbb{Z}_N^* . Then, the expected number of iterations of the algorithm is equal to:

$$\sum_{i=1}^{\infty} i(1-p)^{i-1} p = p \sum_{i=1}^{\infty} i(1-p)^{i-1} = \frac{1}{p} \leq \frac{2^{m-1}}{2^{m-1} - 1} = 1 + \frac{1}{2^{m-1} - 1}.$$

As $m > 1$, the expected number of iterations is $O(1)$.

P

Appendix B

Physics footnotes

In order to execute q -programs of order n on a physical support, it is required to have a quantum register of length n capable of being initialized at any state, $|0_n\rangle$ by default, and “implementations” of the operations

- $R_j(U)$ [with $U \in \{H, S, T\}$ in the restricted case]
- $C_{j,k}$
- $M_L(\sigma)$ for any state σ and any subregister L . In particular, $M(\sigma)$ when L is the whole register. If $|L| = r$, $M_L(\sigma)$ delivers $M \in B^r$ with probability $p_M = |\sigma_L^M|^2$ and resets the state to $u(\sigma_L^M)$.

A *quantum computer* (of order n) is a quantum register $\Sigma^{(n)}$ endowed with such implementations.

Its main beauty is that such a computer allows us to perform (or approximate) any q -computation.

In its most basic form, the *no-cloning theorem* is the assertion that there is no q -computation U of order 2 that satisfies

$$U(|x\rangle|0\rangle) = |x\rangle|x\rangle,$$

for all one q -bit states x .

Indeed, consider $|x\rangle = \rho(|b\rangle + |b'\rangle)$, $b \in B$, and $b' = 1 + b$. Then we have

$$U(|x\rangle|0\rangle) = \begin{cases} |x\rangle|x\rangle = \rho^2(|b\rangle|b\rangle + |b\rangle|b'\rangle + |b'\rangle|b\rangle + |b'\rangle|b'\rangle) \\ \rho U(|b\rangle|0\rangle + |b'\rangle|0\rangle) = \rho(|b\rangle|b\rangle + |b'\rangle|b'\rangle) \end{cases},$$

which is a contradiction.

A possible state of a q -register of order 2 is

$$\sigma = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle).$$

Let's assume that the first q -bit is at A and the other at B . If A and B successively measure their q -bit, it turns out that *they get the same result*.

Indeed, the state at A collapses in $|00\rangle$ or in $|11\rangle$ depending on whether A measures 0 or 1, respectively (i.e., the normalized orthogonal projection of σ in the space $\{|0b\rangle\}_{b \in B}$ is $|00\rangle$ and is $|11\rangle$ in the space $\{|1b\rangle\}_{b \in B}$). Thus the state of the pair is $|00\rangle$ if A measures 0 and it $|11\rangle$ if A measures 1. It is thus clear that the measurement of the second q -bit by B will be 0 in the first case and 1 in the second.

This situation puzzled its discoverers, Einstein, Podolski and Rolfson (and anyone since then) because it appeared to them as a 'spooky action at a distance'.

Quantum computing techniques allow transferring the state of a q -bit in A to the same state of a q -bit in B (the state disappears in A and appears in B). Here is an outline of the procedure.

- Let $\sigma = \alpha|0\rangle + \beta|1\rangle$ be the (unknown) state of a q -bit in A that we wish to teleport to B .
- Let $\tau = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ an EPR state shared by A and B .
- A performs a C_{12} gate on the state

$$\sigma\tau = \frac{1}{\sqrt{2}}[\alpha|0\rangle(|00\rangle + |11\rangle) + \beta|1\rangle(|00\rangle + |11\rangle)],$$

obtaining the state

$$\frac{1}{\sqrt{2}}[\alpha|0\rangle(|00\rangle + |11\rangle) + \beta|1\rangle(|10\rangle + |01\rangle)].$$

- Now A performs H on the first q -bit and obtains

$$\frac{1}{\sqrt{2}}[\alpha(|0\rangle + |1\rangle)(|00\rangle + |11\rangle) + \beta(|0\rangle - |1\rangle)(|10\rangle + |01\rangle)].$$

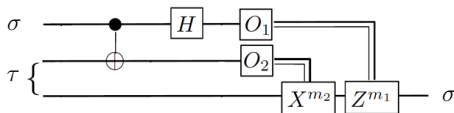
This can be rearranged in the form

$$\frac{1}{\sqrt{2}} (|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\alpha|0\rangle - \beta|1\rangle) + |10\rangle(\alpha|1\rangle + \beta|0\rangle) + |11\rangle(\alpha|1\rangle - \beta|0\rangle))$$

Now A measures q -bits 1 and 2. The following table shows, for each of the possible results, the status of the q -bit in B :

Result	00	01	10	11
q -bit B	$\alpha 0\rangle + \beta 1\rangle$	$\alpha 0\rangle - \beta 1\rangle$	$\alpha 1\rangle + \beta 0\rangle$	$\alpha 1\rangle - \beta 0\rangle$
Action in B	I	X	Z	XZ

- Finally B can reproduce the state σ in its q -bit if it knows the result of the measurement made by A (00, 01, 10 or 11) by simply performing the actions I , X , Z or XZ , respectively.



Outlook

“ Even if we don't have general purpose quantum computers, we have already expanded considerably our understanding of, among others, *quantum information theory*, *quantum cryptography*, *quantum Hamiltonian dynamics*, *classical computational complexity theory*, *the nature of randomness*, and basic issues at the heart of the philosophy of science—including whether quantum mechanics itself is a falsifiable theory. In short, quantum computing is pretty irresistible!” (from [9], AVI WIGDERSON's review of Aaronson's book *Quantum Computing since Democritus* [10]. And also this: “the book is not really about quantum computing. It is far broader and uses quantum computing as an opportunity to introduce a whole set of important concepts in math, physics, philosophy, and, above all, computational complexity theory” .

Quantum Algorithm Zoo: [11].

[12]: *Lecture Notes on Quantum Algorithms for Scientific Computation.*

[13]: "... we then employ the QSVT [Quantum Singular Value Transformation] to construct intuitive quantum algorithms for search, phase estimation, and Hamiltonian simulation, and also showcase algorithms for the eigenvalue threshold problem and matrix inversion. This overview illustrates how the QSVT is a single framework comprising the three major quantum algorithms, suggesting a grand unification of quantum algorithms."

[14]: *Quantum Computing: Lecture Notes.* It contains 252 references, up to 2022.

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