

# Codes and Cryptography

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## PART VII

# Outline

## 1 Cyclic Codes

# Reed-Solomon Codes Revisited

For the  $[q, k, q - k + 1]_q$  Reed-Solomon code

$$G = \begin{pmatrix} 1 & 1 & 1 & 1 & \dots & 1 \\ 0 & 1 & \alpha & \alpha^2 & \dots & \alpha^{q-2} \\ 0 & 1 & \alpha^2 & \alpha^4 & \dots & \alpha^{2(q-2)} \\ \vdots & \vdots & \vdots & \vdots & & \vdots \\ 0 & 1 & \alpha^{k-1} & \alpha^{2(k-1)} & \dots & \alpha^{(k-1)(q-2)} \end{pmatrix}$$

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**Property:** The rotation map  $(x_1, x_2, \dots, x_n) \mapsto (x_2, \dots, x_n, x_1)$  preserves the punctured code.

# Cyclic Codes

## Definition

A code  $\mathcal{C} \subset \{0, \dots, r-1\}^n$  is called cyclic if the rotation map  $(x_1, x_2, \dots, x_n) \mapsto (x_2, \dots, x_n, x_1)$  preserves it.

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**Polynomial interpretation:** There is a natural bijection  $\mathbb{F}_q^n \rightarrow \mathbb{F}_q[X]_{\leq n-1}$  that maps each vector  $(x_1, \dots, x_n)$  to the polynomial  $x_1X^{n-1} + \dots + x_nX^0$ .

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## Lemma

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The trivial, repetition and  $[q-1, k, q-k]_q$  Reed-Solomon codes are cyclic.

# A Note on Equivalence of Linear Codes (I)

Scaling maps

$$(x_1, x_2, \dots, x_n) \mapsto (\lambda_1 x_1, \lambda_2 x_2, \dots, \lambda_n x_n) \quad \lambda_i \neq 0$$

and permutation maps

$$(x_1, x_2, \dots, x_n) \mapsto (x_{\pi(1)}, x_{\pi(2)}, \dots, x_{\pi(n)}) \quad \pi \in \mathcal{S}_n$$

are isometries with respect to the Hamming distance, and can be considered as **isomorphisms of codes**.

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E.g., a linear code with  $G = (1 \ 2 \ \dots \ n)$ ,  $n < q$  is isomorphic to the repetition code but it is not cyclic.

## A Note on Equivalence of Linear Codes (II)

From the point of view of the generating matrix, one can

- permute the columns of  $G$
- multiply the columns of  $G$  by nonzero scalars
- perform “gaussian elimination” operations to the rows of  $G$

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without modifying the basic properties (not including cyclicity) of the linear code.

Several differently looking generating matrices essentially defining the same code often appear in the literature (e.g., for the Golay codes).

# Generating Polynomial of a Cyclic Code

The quotient ring  $\mathbb{F}_q[X]/(X^n - 1)$  is principal (because  $\mathbb{F}_q[X]$  is principal). Therefore, any cyclic code is generated by a single (monic) polynomial  $g$ .

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For a (linear)  $[n, k, d]_q$  cyclic code,  $\mathcal{C} = (g)$ ,

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If  $g = X^{n-k} + g_{n-k-1}X^{n-k-1} + \dots + g_0X^0$ , then

$$G = \begin{pmatrix} 1 & g_{n-k-1} & \cdots & g_0 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & g_1 & g_0 & \cdots & 0 \\ \vdots & \vdots & \ddots & & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 & \cdots & g_1 & g_0 \end{pmatrix}$$

## Example: a $[8, 5, ?]_{11}$ Cyclic Code

Splitting  $X^8 - 1$  into irreducible factors in  $\mathbb{F}_{11}[X]$ :

$$(X - 1)(X + 1)(X^2 + 1)(X^2 - 3X - 1)(X^2 + 3X - 1)$$

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Taking  $g = (X + 1)(X^2 + 1) = X^3 + X^2 + X + 1$ :

$$G = \begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix}$$

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Taking now  $g = (X + 1)(X^2 - 3X - 1) = X^3 - 2X^2 - 4X - 1$ :

$$G = \begin{pmatrix} 1 & 9 & 7 & 10 & 0 & 0 & 0 & 0 \\ 0 & 1 & 9 & 7 & 10 & 0 & 0 & 0 \\ 0 & 0 & 1 & 9 & 7 & 10 & 0 & 0 \\ 0 & 0 & 0 & 1 & 9 & 7 & 10 & 0 \\ 0 & 0 & 0 & 0 & 1 & 9 & 7 & 10 \end{pmatrix}$$

**YES!** It is a  $[8, 5, 4]_{11}$  cyclic MDS code!

# A Note About Factoring $X^n - 1$ in $\mathbb{F}_q$ (I)

The roots of  $X^n - 1$  are exactly the  $n$   $n$ -th roots of unity in  $\mathbb{F}_q$ . But not all of them are contained in  $\mathbb{F}_q$ , but in some finite extension  $\mathbb{F}_{q^e}$ . They actually form a cyclic subgroup of  $\mathbb{F}_{q^e}^\times$ .

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The extension degree  $e$  fulfils  $X^n - 1 \mid X^{q^e-1} - 1$ , that is,  $n \mid q^e - 1$  or equivalently  $q^e \equiv 1 \pmod{n}$ .

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If  $\alpha \in \mathbb{F}_{q^e}$  is primitive then  $\beta = \alpha^{\frac{q^e-1}{n}}$  is a **primitive  $n$ -th root of unity**, which generates all the other  $n$ -th roots of unity.

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Each power of  $\beta$  along with its conjugates in  $\mathbb{F}_q$  defines each of the irreducible factors of  $X^n - 1$  in  $\mathbb{F}_q$ .

Observe that the conjugates of  $\beta^i$  are  $\beta^{iq}, \beta^{iq^2}, \dots$ , where the exponents can be computed modulo  $n$ .

## A Note About Factoring $X^n - 1$ in $\mathbb{F}_q$ (II)

In the previous example  $e = 2$ , since  $11^2 - 1 = 15 \cdot 8$ . Then  $\beta = \alpha^{15}$ .

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The irreducible factors of  $X^8 - 1$  in  $\mathbb{F}_{11}$  are then

$$X - 1$$

$$X - \beta^4 = X + 1$$

$$(X - \beta)(X - \beta^3) = X^2 + 3X - 1$$

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The last step requires building  $\mathbb{F}_{11^2} = \mathbb{F}_{11}[i]/(i^2 + 1)$ , then  $\alpha = 4 + i$  is primitive and  $\beta = 4(1 - i)$  is a primitive eight root of unity.

# The Dual of a Cyclic Code

Given a  $[n, k, d]_q$  cyclic code  $\mathcal{C} = (g)$ , define  $h \in \mathbb{F}_q[X]$  such that  $X^n - 1 = gh$ , and  $\overleftarrow{h} \in \mathbb{F}_q[X]$  such that  $\overleftarrow{h}(X) = X^{n-1}h(\frac{1}{X})$ .  
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## Lemma

$$\mathcal{C}^\perp = (g^\perp) \text{ where } g^\perp = \frac{\overleftarrow{h}}{h(0)X^{n-k-1}} = -\frac{X^k}{g(0)}h\left(\frac{1}{X}\right)$$

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For a polynomial  $a = a_{n-1}X^{n-1} + \dots + a_0X^0$ , define  $\text{coef}(a) = (a_{n-1}, \dots, a_0)$ , (i.e., the associated codeword). Thus,  $\text{coef}(a) \cdot \text{coef}(b) = \text{coef}_{n-1}(\overleftarrow{ab})$ , where  $\text{coef}_i(a) = a_i$ ,

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# Dual of Previous Example: a $[8, 3, 6]_{11}$ Cyclic Code

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$$h = (X - 1)(X^2 + 1)(X^2 + 3X - 1) = X^5 + 2X^4 - 3X^3 + 3X^2 - 4X + 1$$

$$g^\perp = X^5 - 4X^4 + 3X^3 - 3X^2 + 2X + 1$$

$$G^\perp = \begin{pmatrix} 1 & 7 & 3 & 8 & 2 & 1 & 0 & 0 \\ 0 & 1 & 7 & 3 & 8 & 2 & 1 & 0 \\ 0 & 0 & 1 & 7 & 3 & 8 & 2 & 1 \end{pmatrix}$$

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The final codeword is  $(m_1, \dots, m_k, -r_{n-k-1}, \dots, -r_0)$ , where  $r = r_{n-k+1} X^{n-k+1} + \dots + r_0 X^0$ .

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Thus, we only need to store the polynomial ( $n - k + 1$  coefficients) and not the whole generating matrix ( $nk$  elements).

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Actually, the syndrome of  $y \in \mathbb{F}_q[X]_{\leq n-1}$  can be computed as the remainder  $s(y) = y \bmod g$  in  $\mathbb{F}_q[X]$ .

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Thus, we do not need to store the whole parity check matrix.

Moreover, we can reduce the number of stored syndromes by computing not only  $s(y)$  but also  $s(X^i y)$  for  $i = 1, \dots, n-1$ .

Then we only need to store the syndromes of

- 1 for  $t \leq 1$
- $X + 1, X^2 + 1, \dots, X^{n-1} + 1$  for  $t \leq 2$
- $X^2 + X + 1, X^3 + X + 1, \dots, X^{n-1} + X^{n-2} + 1$  for  $t \leq 3$
- ...

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E.g., for the Reed-Solomon cyclic code,  $\xi_j = \alpha^{-j}$  and then  $s(y) = (y(\alpha^{-1}), \dots, y(\alpha^{-n+k}))$ , or  $s_y = y(\alpha^{-1})X + \dots + y(\alpha^{-n+k})X^{n-k}$ .

## Other Reed-Solomon Cyclic Codes (I)

The cyclic  $[10, 3, 8]_{11}$  Reed-Solomon code ( $\alpha = 2 \in \mathbb{F}_{11}$ ):

$$G = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 & 5 & 10 & 9 & 7 & 3 & 6 \\ 1 & 4 & 5 & 9 & 3 & 1 & 4 & 5 & 9 & 3 \end{pmatrix}$$

with generating polynomial

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The red columns form the cyclic  $[5, 3, 3]_{11}$  shortened code

$$G_{short} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 4 & 5 & 9 & 3 \\ 1 & 5 & 3 & 4 & 9 \end{pmatrix}$$

with generating polynomial  $g_{short} = (X - \alpha^{-2})(X - \alpha^{-4})$

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More generally, let  $\beta = \alpha^m$  where  $m \mid q - 1$  and  $\alpha \in \mathbb{F}_q$  is a primitive element.

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$$G = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \beta & \beta^2 & \dots & \beta^{n-1} \\ 1 & \beta^2 & \beta^4 & \dots & \beta^{2(n-1)} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & \beta^{k-1} & \beta^{2(k-1)} & \dots & \beta^{(k-1)(n-1)} \end{pmatrix}$$

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which is a shortened Reed-Solomon code.

Observe that  $\beta^n = 1$ , that is,  $\beta$  is a root of  $X^n - 1$ . Actually, the  $n$  roots of  $X^n - 1$  are exactly  $\beta^i$  for  $i = 0, \dots, n - 1$ . The

generating polynomial of the code is now  $g = \prod_{i=1}^{n-k} (X - \beta^{-i})$

# Correcting Errors With The Syndrome Polynomial (I)

Let  $\mathcal{C}$  be a  $[n, k, n - k + 1]_q$  shortened Reed-Solomon cyclic code, with  $n = \frac{q-1}{m}$  and  $\beta = \alpha^m$ , for some  $m \mid q - 1$ .

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Assume that a corrupted codeword  $y \in \mathbb{F}_q[X]_{\leq n-1}$  contains exactly  $t$  errors, for some  $t \leq \lfloor \frac{n-k+1}{2} \rfloor$ .

The **error locator polynomial** is defined as

$$E_y = \prod_{j=1}^t (\beta^{-z_j} X - 1)$$

where  $z_1, \dots, z_t \in \{0, \dots, n - 1\}$  are the error positions (being 0 the rightmost one).

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Let  $e_j$  be the error occurred at position  $z_j$ , that is

$$y - \sum_{j=1}^t e_j X^{z_j} \in \mathcal{C}$$

# Correcting Errors With The Syndrome Polynomial (II)

Recall that  $s_y = \sum_{i=1}^{n-k} y(\beta^{-i})X^i$  and  $y(\beta^{-i}) = \sum_{j=1}^t \mathbf{e}_j \beta^{-iz_j}$ .

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which coefficients of degree  $t + 1, \dots, 2t$  are zero.

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Berlekamp-Massey algorithm efficiently solves this step.

# Correcting Errors With The Syndrome Polynomial (III)

Once  $E_y$  is known, it is factorized and  $e_1, \dots, e_t$  are computed with the formula

$$e_j = -\frac{(\widehat{E_y s_y})(\beta^{z_j})}{\beta^{z_j} E'_y(\beta^{z_j})}$$

$\widehat{E_y s_y}$  contains only the monomials of  $E_y s_y$  of degree  $\leq n - k$ .

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$\widehat{E_y s_y}$  contains only the monomials of  $E_y s_y$  of degree  $\leq n - k$ .  
Indeed,

$$(\widehat{E_y s_y})(\beta^{z_j}) = -e_j \prod_{\ell=1, \ell \neq j}^t (\beta^{z_j - z_\ell} - 1)$$

while

$$E'_y(\beta^{z_j}) = \beta^{-z_j} \prod_{\ell=1, \ell \neq j}^t (\beta^{z_j - z_\ell} - 1)$$

# Example: Correcting Errors For $[10, 3, 8]_{11}$ Code

Primitive element:  $\alpha = 2 \in \mathbb{F}_{11}$

Generating polynomial:  $g = X^7 + 7X^6 + 2X^5 + X^4 + 2X^3 + 5X^2 + 4X + 7$

Codeword:  $x = (2, 8, 9, 0, 4, 1, 6, 5, 3, 10)$

Error Vector:  $e = (8, 0, 0, 5, 0, 3, 0, 0, 0, 0)$

Corrupted Codeword:  $y = (10, 8, 9, 5, 4, 4, 6, 5, 3, 10)$

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Trying  $t = 1$ : Error Locator Polynomial:  $E_y = \lambda_0 + \lambda_1 X$

rank  $\begin{pmatrix} 6 & 3 & 0 & 1 & 5 & 4 \\ 3 & 0 & 1 & 5 & 4 & 2 \end{pmatrix} < 2$ ? **NO!**

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$$\text{rank} \begin{pmatrix} 6 & 3 & 0 & 1 & 5 \\ 3 & 0 & 1 & 5 & 4 \\ 0 & 1 & 5 & 4 & 2 \end{pmatrix} < 3? \text{ NO!}$$

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$$\text{rank} \begin{pmatrix} 6 & 3 & 0 & 1 \\ 3 & 0 & 1 & 5 \\ 0 & 1 & 5 & 4 \\ 1 & 5 & 4 & 2 \end{pmatrix} < 4? \text{ YES!}$$

$$\text{Solving} \begin{pmatrix} 6 & 3 & 0 & 1 \\ 3 & 0 & 1 & 5 \\ 0 & 1 & 5 & 4 \\ 1 & 5 & 4 & 2 \end{pmatrix} \begin{pmatrix} \lambda_0 \\ \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}:$$

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Computing individual errors:

$$e_4 = - \frac{10X^3 + 5X^2 + 2X}{X(5X^2 + 3X + 6)} \Big|_{X=\alpha^4=5} = 3$$

$$e_6 = - \frac{10X^3 + 5X^2 + 2X}{X(5X^2 + 3X + 6)} \Big|_{X=\alpha^6=9} = 5$$

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Recovered Error Vector:  $e = (8, 0, 0, 5, 0, 3, 0, 0, 0, 0)$

# Codes and Cryptography

Jorge L. Villar

MAMME, Fall 2015

**END OF PART VII**