

Codes and Cryptography

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PART III

Outline

- 1 Information Sources and Optimal Codes
- 2 Building Optimal Codes: Huffman Codes
- 3 Shannon Entropy and Mutual Information

Sources

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- Probability distribution (p_1, \dots, p_n) where p_j is the probability of symbol α_j

We simply say $\mathcal{S} = (p_1, \dots, p_n)$

Optimal Codes (I)

Optimal code: an r -ary uniquely-decodable code \mathcal{C} that minimizes the average codeword length

$$L(\mathcal{C}, \mathcal{S}) = \sum_{i=1}^n l(w_i) p_i$$

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There always exists a prefix-free optimal code

Optimal Codes (II)

We solve the continuous optimization problem:

$$\text{Minimize } L = \sum_{i=1}^n l_i p_i \text{ for } l_1, \dots, l_n \text{ subject to } \sum_{i=1}^n r^{-l_i} \leq 1$$

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As L is a linear function, its minima are on the boundary. Now, using Lagrange multipliers

$$\nabla L = (p_1, \dots, p_n) = \lambda \nabla \left(\sum_{i=1}^n r^{-l_i} - 1 \right) = -\lambda \ln r (r^{-l_1}, \dots, r^{-l_n})$$

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Therefore $l_i = -\log_r p_i$ and $L_{opt} = -\sum_{i=1}^n p_i \log_r p_i$

Shannon's Lower Bound

We have find the following lower bound

Theorem (Shannon)

For any stateless stationary source $S = (p_1, \dots, p_n)$ and any r -ary uniquely-decodable code C

$$L(C, S) \geq L_r(S) = - \sum_{i=1}^n p_i \log_r p_i$$

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However, this lower bound is achievable if and only if all $l_i = -\log_r p_i$ are integers (i.e., p_i are negative powers of r).

Example: The Uniform Source

Consider as an example the case $p_1 = \dots = p_n = \frac{1}{n}$, where $n = r^d$ for some integer d

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Now $L_r(S) = -n \frac{1}{n} \log_r \left(\frac{1}{n} \right) = \log_r n = d$ is achievable by taking $l_i = -\log_r \left(\frac{1}{n} \right) = d$

The optimal code is the constant length code $\mathcal{C} = \{0, \dots, r-1\}^d$

Shannon-Fano Codes

A good approximation for the optimal (continuous) case is taking $l_i = \lceil -\log_r p_i \rceil$.

There always exists a prefix-free code, the Shannon-Fano code, for this codeword length sequence, since

$$\sum_{i=1}^n r^{-l_i} = \sum_{i=1}^n r^{-\lceil -\log_r p_i \rceil} \leq \sum_{i=1}^n r^{\log_r p_i} = \sum_{i=1}^n p_i = 1$$

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On the other hand, the code is near-optimal

$$L(\mathcal{C}, \mathcal{S}) = \sum_{i=1}^n p_i \lceil -\log_r p_i \rceil < \sum_{i=1}^n p_i (-\log_r p_i + 1) = L_r(\mathcal{S}) + 1$$

Source Coalescence

Consider two sources $\mathcal{S}_1 = (p_1, \dots, p_n)$, $\mathcal{S}_2 = (q_1, \dots, q_m)$. We can define a new source $\mathcal{S}_1 \times \mathcal{S}_2 = (p_1 q_1, p_1 q_2, \dots, p_n q_m)$ for the cartesian product of the two source alphabets.

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A code \mathcal{C} for $\mathcal{S}_1 \times \mathcal{S}_2$ is trivially obtained by concatenating \mathcal{C}_1 for \mathcal{S}_1 and \mathcal{C}_2 for \mathcal{S}_2 . (But better codes can exist!)

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However, $L_r(\mathcal{S}_1 \times \mathcal{S}_2) = - \sum_{i=1}^n \sum_{j=1}^m p_i q_j \log_r(p_i q_j) =$

$$- \sum_{i=1}^n p_i \log_r p_i - \sum_{j=1}^m q_j \log_r q_j = L_r(\mathcal{S}_1) + L_r(\mathcal{S}_2)$$

Source Extensions (I)

Given a source $\mathcal{S} = (p_1, \dots, p_n)$ we can define its k -th extension $\mathcal{S}^k = \underbrace{\mathcal{S} \times \dots \times \mathcal{S}}_{k \text{ times}}$.

Idea: encode k -tuples instead of separate symbols

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Now, $L_r(\mathcal{S}^k) = kL_r(\mathcal{S})$ and the Shannon-Fano code \mathcal{C}_k for \mathcal{S}^k satisfies $L_r(\mathcal{S}^k) \leq L(\mathcal{C}_k, \mathcal{S}^k) < L_r(\mathcal{S}^k) + 1$

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But the correct performance measure for k -tuples is

$$L_r(\mathcal{S}) \leq \frac{L(\mathcal{C}_k, \mathcal{S}^k)}{k} < L_r(\mathcal{S}) + \frac{1}{k}$$

In the context of source extensions, **Shannon's lower bound is asymptotically achieved** by Shannon-Fano codes.

Source Extensions (II)

Theorem (Noiseless Coding Theorem [Shannon, 1948])

For any stateless stationary source S and any family $\{C_k\}_{k \in \mathbb{Z}^+}$ of r -ary optimal uniquely-decodable codes for $\{S^k\}_{k \in \mathbb{Z}^+}$

$$\lim_{k \rightarrow \infty} \frac{L(C_k, S^k)}{k} = L_r(S)$$

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The proof simply considers the fact that any optimal code performs better than any other code, in particular, better than Shannon-Fano codes

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Given $\mathcal{S} = (p_1, \dots, p_n)$ we look for an optimal r -ary prefix-free code \mathcal{C} with some codeword lengths l_1, \dots, l_n . Let's assume that $p_1 \geq \dots \geq p_n$.

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Lemma (1)

In an optimal code, $p_i > p_j \Rightarrow l_i \leq l_j$.

Otherwise, swapping i -th and j -th codewords in \mathcal{C} would result in a better code.

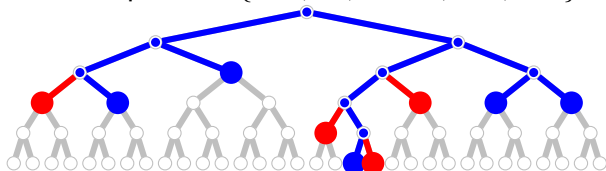
Construction of Optimal Codes (II)

Let $T(\mathcal{C})$ be the subtree of a complete r -ary tree formed by the paths from the root node to the nodes of the codewords in \mathcal{C} .

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For example, $\mathcal{C} = \{001, 01, 10010, 110, 111\}$



We call **available** the nodes in the complement of $T(\mathcal{C})$ with siblings in $T(\mathcal{C})$. After adding a new codeword corresponding to an available node, \mathcal{C} remains prefix-free!

Construction of Optimal Codes (III)

Lemma (2)

If \mathcal{C} is optimal, then available nodes of $T(\mathcal{C})$ can only occur in the lowest level.

Otherwise, we can change one codeword in the lowest level by the codeword associated to the available node, then improving the code.

Construction of Optimal Codes (III)

Lemma (2)

If \mathcal{C} is optimal, then available nodes of $T(\mathcal{C})$ can only occur in the lowest level.

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Lemma (3)

There exists an optimal code \mathcal{C} with $(-n + 1) \bmod (r - 1)$ available nodes, and all of them are siblings and they are in the lowest level.

In the binary case, $r = 2$, there are no available nodes.

Construction of Optimal Codes (IV)

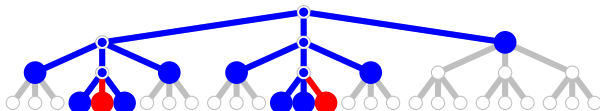
Example: a ternary code

$$\mathcal{C} = \{2, 00, 02, 10, 12, 010, 012, 110, 111\}$$

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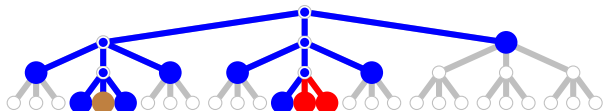


Rearrange lowest level nodes to make all available nodes siblings

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$$\mathcal{C} = \{2, 00, 02, 10, 12, 010, 012, 110, 011\}$$

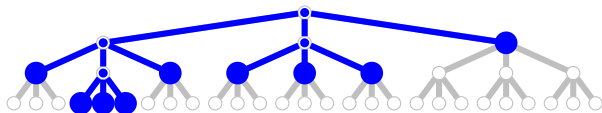


A single child can always be replaced by its parent

Construction of Optimal Codes (IV)

Example: a ternary code

$$\mathcal{C} = \{2, 00, 02, 10, 11, 12, \boxed{010, 011, 012}\}$$



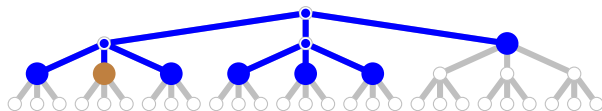
Now the code can be optimal!

Still the lowest level nodes can be rearranged to make the set of $r - (-n + 1) \bmod (r - 1)$ siblings have the lowest probabilities.

Construction of Optimal Codes (IV)

Example: a ternary code

$\mathcal{C} = \{2, 00, 02, 10, 11, 12, 01\}$



Still the lowest level nodes can be rearranged to make the set of $r - (-n + 1) \bmod (r - 1)$ siblings have the lowest probabilities.

If they are replaced by their parent, the code should remain optimal!

Huffman Codes: Algorithm

A recursive construction algorithm:

Input: A sequence of probabilities $p_1 \geq \dots \geq p_n$

Output: An optimal r -ary code $\{w_1, \dots, w_n\}$.

- If $n \leq r$, then output $\mathcal{C} = \{0, \dots, n-1\}$. Otherwise, ...
- Compute $m = r - ((-n + 1) \bmod (r - 1))$.
- Replace (p_{n-m+1}, \dots, p_n) by $p'_{n-m+1} = p_{n-m+1} + \dots + p_n$.
- Sort the new sequence and compute an optimal code \mathcal{C}' for it.
- Undo the above sorting procedure and replace the last codeword w by the m codewords w_0, \dots, w_{m-1} .

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Remark: $m = r$ except perhaps in the first step for $r \geq 3$

Huffman Codes: Example (I)

Example: $r = 3$, $n = 10$

$S = (0.1821, 0.1161, 0.0510, 0.0130, 0.0124, 0.4355, 0.0864, 0.0411, 0.0104, 0.0520)$

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$m = 2$, Sort:

[1] $(0.4355, 0.1821, 0.1161, 0.0864, 0.0520, 0.0510, 0.0411, 0.0130, \underbrace{0.0124, 0.0104})$

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$n = 3 \leq r$, Sort: (not strictly necessary here)

[5] $(0.4355, 0.3824, 0.1821)$

Huffman Codes: Example (I)

Example: $r = 3$, $n = 10$

$S = (0.1821, 0.1161, 0.0510, 0.0130, 0.0124, 0.4355, 0.0864, 0.0411, 0.0104, 0.0520)$

[1] $(0.4355, 0.1821, 0.1161, 0.0864, 0.0520, 0.0510, 0.0411, 0.0130, \underbrace{0.0124, 0.0104})$

[2] $(0.4355, 0.1821, 0.1161, 0.0864, 0.0520, 0.0510, \underbrace{0.0411, 0.0228, 0.0130})$

[3] $(0.4355, 0.1821, 0.1161, 0.0864, \underbrace{0.0769, 0.0520, 0.0510})$

[4] $(0.4355, 0.1821, \underbrace{0.1799, 0.1161, 0.0864})$

[5] $(0.4355, 0.3824, 0.1821)$

Assign codewords:

[5] $(0, 1, 2)$

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Unsort and expand codewords:

[4] $(0, 2, \underbrace{10, 11, 12})$

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Unsort and expand codewords:

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Huffman Codes: Example (I)

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[5] $(0.4355, 0.3824, 0.1821)$

[5] $(0, 1, 2)$

[4] $(0, 2, 10, 11, 12)$

[3] $(0, 2, 11, 12, 100, 101, 102)$

Unsort and expand codewords:

[2] $(0, 2, 11, 12, 101, 102, 1000, 1001, 1002)$

Huffman Codes: Example (I)

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[2] $(0, 2, 11, 12, 101, 102, \underbrace{1000, 1001, 1002})$

Unsort and expand codewords:

[1] $(0, 2, 11, 12, 101, 102, 1000, 1002, \underbrace{10010, 10011})$

Huffman Codes: Example (I)

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[2] $(0, 2, 11, 12, 101, 102, \underbrace{1000, 1001, 1002})$

[1] $(0, 2, 11, 12, 101, 102, 1000, 1002, \underbrace{10010, 10011})$

Finally, unsort:

$C = (2, 11, 102, 1002, 10010, 0, 12, 1000, 10011, 101)$

Huffman Codes: Example (I)

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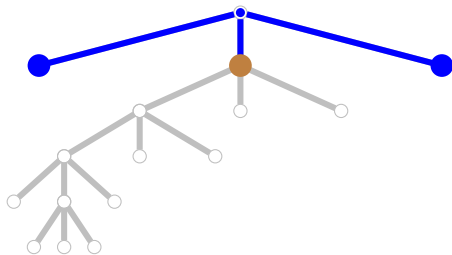
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[1] $(0, 2, 11, 12, 101, 102, 1000, 1002, \underbrace{10010, 10011})$

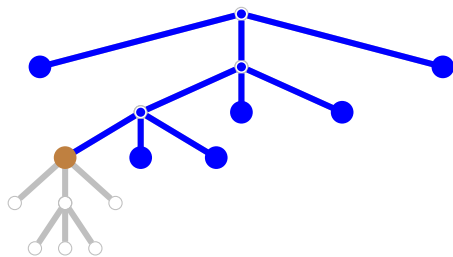
$\mathcal{C} = (2, 11, 102, 1002, 10010, 0, 12, 1000, 10011, 101)$

Huffman Codes: Example (II)



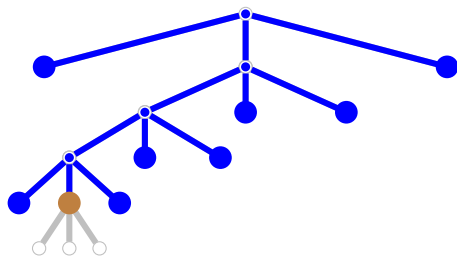
$$C_5 = \{0, 1, 2\}$$

Huffman Codes: Example (II)



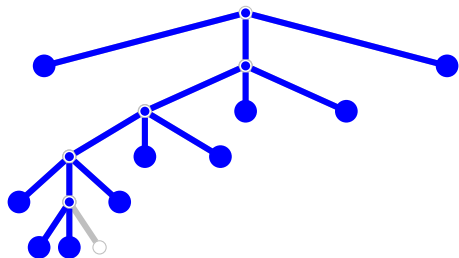
$$\mathcal{C}_3 = \{0, 2, 11, 12, \overbrace{100, 101, 102}\}$$

Huffman Codes: Example (II)



$$\mathcal{C}_2 = \{0, 2, 11, 12, 101, 102, \overbrace{1000, 1001, 1002}^{\text{}}\}$$

Huffman Codes: Example (II)



$$\mathcal{C} = \{2, 11, 102, 1002, 10010, 0, 12, 1000, 10011, 101\}$$

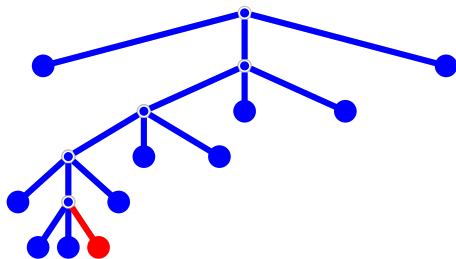
$$\mathcal{C}_{\text{Sh-F}} = \{10, 11, 120, 2010, 2011, 0, 121, 122, 20120, 200\}$$

$$L(\mathcal{C}, \mathcal{S}) = 1.6620$$

$$L_r(\mathcal{S}) = 1.5736$$

$$L(\mathcal{C}_{\text{Sh-F}}, \mathcal{S}) = 1.8770$$

Huffman Codes: Example (II)



$$\mathcal{C} = \{2, 11, 102, 1002, 10010, 0, 12, 1000, 10011, 101\}$$

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$$L(\mathcal{C}, \mathcal{S}) = 1.6620 \quad L_r(\mathcal{S}) = 1.5736 \quad L(\mathcal{C}_{\text{Sh-F}}, \mathcal{S}) = 1.8770$$

There is still one available node

Outline

- 1 Information Sources and Optimal Codes
- 2 Building Optimal Codes: Huffman Codes
- 3 Shannon Entropy and Mutual Information**

Shannon's Entropy of a Discrete Random Variable (I)

It measures the average amount of information in a random variable.

Definition (Shannon's Entropy)

Let X be a random variable with range a finite set \mathcal{X} .

$$H(X) = - \sum_{x \in \mathcal{X}} \Pr[X = x] \log_2 \Pr[X = x]$$

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Relationship with optimal codes:

$$L_r(\mathcal{S}) = H(\mathcal{S}) / \log_2 r$$

“The minimum possible average length for a lossless code for a source \mathcal{S} is actually the average amount of (***r*-ary**) information per source symbol.”

Shannon's Entropy of a Discrete Random Variable (II)

Properties of Shannon's entropy:

- **Main inequality:** $H(X, Y, Z) + H(Z) \leq H(X, Z) + H(Y, Z)$
(equality holds only if $\forall z \in \mathcal{Z}$, conditioned to $Z = z$, X and Y are independent) [▶ details...](#)
- $0 \leq H(X) \leq \log_2 |\mathcal{X}|$ (r.h.s. equality holds only for uniform X , and l.h.s. holds for a trivial X)
- $H(X) \leq H(X, Y) \leq H(X) + H(Y)$ (r.h.s. equality holds only for independent X, Y , and l.h.s. holds only if $Y = g(X)$)
- $H(g(X)) \leq H(X)$ (equality holds only for injective g)
- $H(X, g(X, Y)) \leq H(X, Y)$ (equality holds only if $y \mapsto g(x, y)$ is injective $\forall x \in \mathcal{X}$)
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Conditional Entropy

Definition (Conditional Shannon's Entropy)

Let X, Y be random variables with respective ranges \mathcal{X}, \mathcal{Y} .

$$H(Y | X) = H(X, Y) - H(X)$$

It measures the average amount of information still in Y after revealing X .

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Equivalently,
$$H(Y | X) = \sum_{x \in \mathcal{X}} \Pr[X = x] H(Y | X = x) \quad \text{or}$$

$$H(Y | X) = - \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} \Pr[X = x, Y = y] \log_2 \Pr[Y = y | X = x]$$

Conditional Entropy: Properties

Similarly to (non-conditional) Shannon's entropy:

- **Main inequality:**

$$H(Y, Z, T | X) + H(T | X) \leq H(Y, T | X) + H(Z, T | X)$$

- $0 \leq H(Y | X) \leq H(Y)$ (r.h.s. equality holds only for independent X, Y , and l.h.s. holds only if $Y = g(X)$)

- $H(Z | X, Y) = H(Y, Z | X) - H(Y | X)$

- $H(Y | X) \leq H(Y, Z | X) \leq H(Y | X) + H(Z | X)$

- $H(g(X, Y) | X) \leq H(Y | X)$

- $H(Y, g(X, Y, Z) | X) \leq H(Y, Z | X)$

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Mutual Information

Definition (Mutual Information)

Let X, Y be random variables with respective ranges \mathcal{X}, \mathcal{Y} .

$$I(Y; X) = H(X) + H(Y) - H(X, Y) = H(Y) - H(Y | X)$$

It measures the amount of information about Y conveyed by X .

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It measures the amount of information about Y conveyed by X .

Some properties

- $I(Y, Z, T; X) + I(T; X) \leq I(Y, T; X) + I(Z, T; X)$
- $I(X; Y) = I(Y; X)$
- $0 \leq I(Y; X) \leq \min(H(X), H(Y))$

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Let X, Y be random variables with respective ranges \mathcal{X}, \mathcal{Y} .

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Definition (Conditional Mutual Information)

Let X, Y, Z be random variables with respective ranges $\mathcal{X}, \mathcal{Y}, \mathcal{Z}$.

$$I(Z; Y | X) = H(Z | X) - H(Z | X, Y)$$

Codes and Cryptography

Jorge L. Villar

MAMME, Fall 2015

END OF PART III

Shannon's Entropy Main Inequality (Submodularity)

The map $f(t) = t \log_2 t$ is convex in $[0, +\infty)$ (because $f'' > 0$)

By discrete Jensen's inequality, for all $a_i > 0$, $t_i > 0$, $i \in \mathcal{I}$

$$\sum_{i \in \mathcal{I}} a_i t_i = 1 \quad \Rightarrow \quad \sum_{i \in \mathcal{I}} a_i t_i \log_2 t_i \geq -\log_2 \sum_{i \in \mathcal{I}} a_i$$

and the equality implies that all t_i are equal.

The main inequality is proven by letting

$$t_{x,y,z} = \frac{\Pr[X = x, Y = y, Z = z] \Pr[Z = z]}{\Pr[X = x, Z = z] \Pr[Y = y, Z = z]};$$

$$a_{x,y,z} = \frac{\Pr[X = x, Z = z] \Pr[Y = y, Z = z]}{\Pr[Z = z]};$$

$$\sum_{x,y,z} a_{x,y,z} t_{x,y,z} = 1$$

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